

USE 4 EIS

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- OCL concepts
 - Basis: (graphical) UML concepts, in particular UML CD
 - Descriptive Language for expressions (logical values, objects, object collections)
 - Objects
 - **Navigation**
 - (Finite!) Collections: Set, Bag, Sequence, [OrderedSet]
 - Collection operations: forAll, exists, select, ...
 - Formal semantics: naive set-theoretic (PhD thesis Mark Richters [HB], also part of the OMG standard)
- OCL applications
 - UML metamodel (syntax of the UML)
 - Other (meta-)models (CWM, MOF, ODM, ER/RE), ...

- UML tools with OCL support
 - Poseidon, ArgoUML, ...
 - MagicDraw, MaxUML, Together, XMF-Mosaic, ...
- OCL tools [QVT tools with OCL emerging]
 - Dresden OCL Compiler (OCL 2 Java)
 - Octopus (Warmer/Kleppe; syntax check & code generator)
 - KeY (Karlsruhe; OCL prover embedded in Together); OCL & verification also done in Zürich (Isabelle) and Kiel (PVS?)
 - OCLE (Romania; validation tool)
 - USE: UML Specification Environment (validation and 'certification' tool)
 - ...

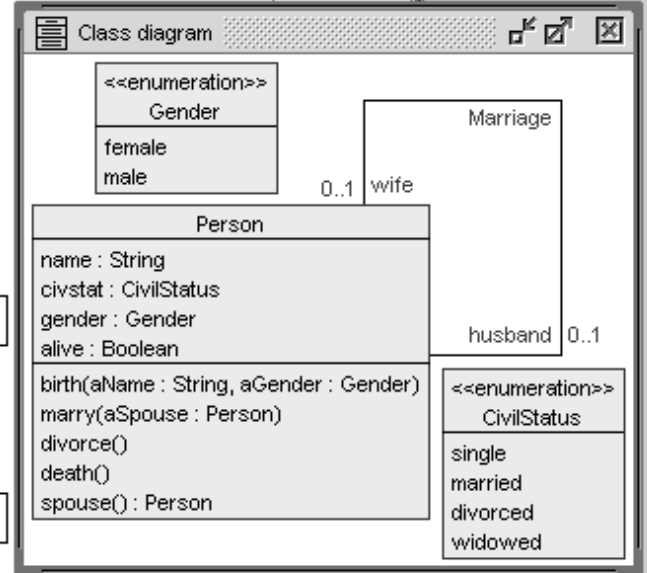
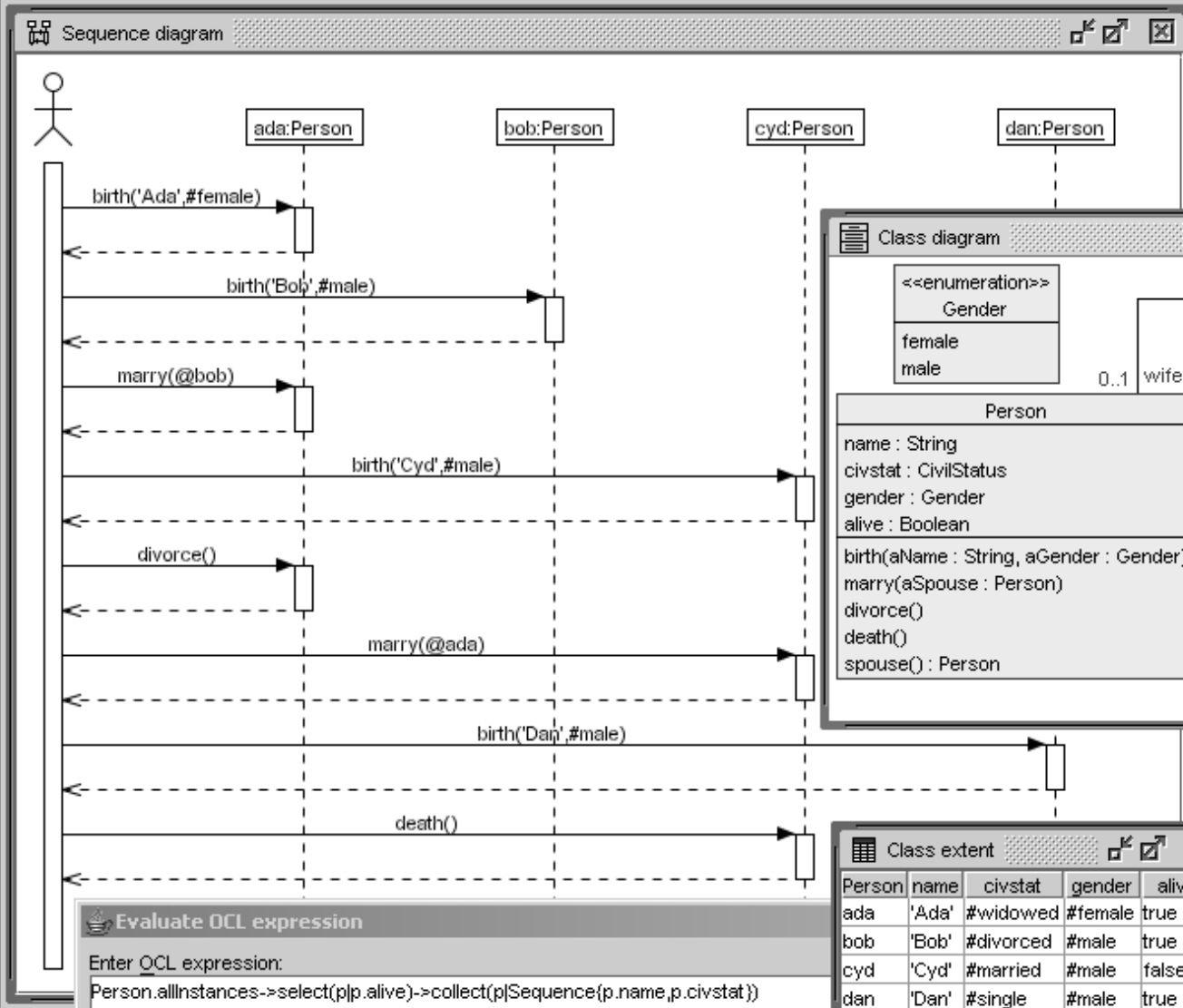
- USE allows to
 - Get confidence in models (formal descriptions) by 'testing' it with scenarios
 - Check consistency of models (invariants); by constructing an Object Diagram
 - Show independency of invs (no invariant follows from the others); by constructing a state violating an invariant INV but satisfying all other invariants (a state satisfying 'negated INV' and ...)
 - Check whether property PROP follows from invariants; by showing it is not possible to construct a state where all invariants hold and the negation of PROP holds; drawback of the technique: search space for state construction has to be restricted by (expressed as) an ASSL program (A Snapshot Sequence Language)

- USE supports class diagrams
- invariants, pre/posts of operations, op definitions
 - Construct object diagram (system state) explicitly (create & destroy objects & links, set attributes)
 - Check invariants; inspect details with the 'Evaluation Browser', 'Object diagram', 'OCL Evaluation', ...
 - Construct operation call sequence
 - Check pre/postconditions & invariants
 - Generate object diagram descriptively (give desired properties of the object diagram)
 - Describe the search space (a set of object diagrams) by enumerating it with an 'ASSL' program



- CivilStatusWorld
 - Classes
 - Person
 - Associations
 - Marriage
 - Invariants
 - Person::attributesDefined
 - Person::nameCapitalThenSmallLetters
 - Person::namesUnique
 - Person::femaleHasNoWife
 - Person::maleHasNoHusband
 - Pre-/Postconditions
 - pre birth::freshUnlinkedPerson
 - post birth::nameAssigned
 - post birth::civstatAssigned
 - post birth::genderAssigned
 - post birth::isActiveAssigned
 - pre marry::aSpouseDefined
 - pre marry::isActive
 - pre marry::aSpouseAlive
 - pre marry::isUnmarried
 - pre marry::aSpouseUnmarried
 - pre marry::differentGenders
 - post marry::isMarried
 - post marry::femaleHasMarriedHusband
 - post marry::maleHasMarriedWife
 - pre divorce::isMarried
 - pre divorce::isActive
 - pre divorce::husbandAlive
 - pre divorce::wifeAlive
 - post divorce::isDivorced
 - post divorce::husbandDivorced
 - post divorce::wifeDivorced
 - pre death::isActive
 - post death::notAlive
 - post death::husbandWidowed
 - post death::wifeWidowed

context Person::marry(aSpouse : Person)
 pre differentGenders: (self.gender <> aSpouse.gender)



Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true

Evaluate OCL expression

Enter OCL expression:
 Person.allInstances->select(p|p.alive)->collect(p|Sequence(p.name,p.civstat))

Result:
 Bag{Sequence('Ada',#widowed),Sequence('Bob',#divorced),Sequence('Dan',#single)}: Bag{Sequence(OclAny)}

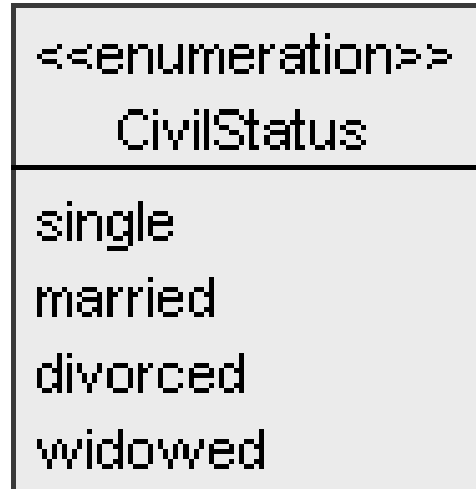
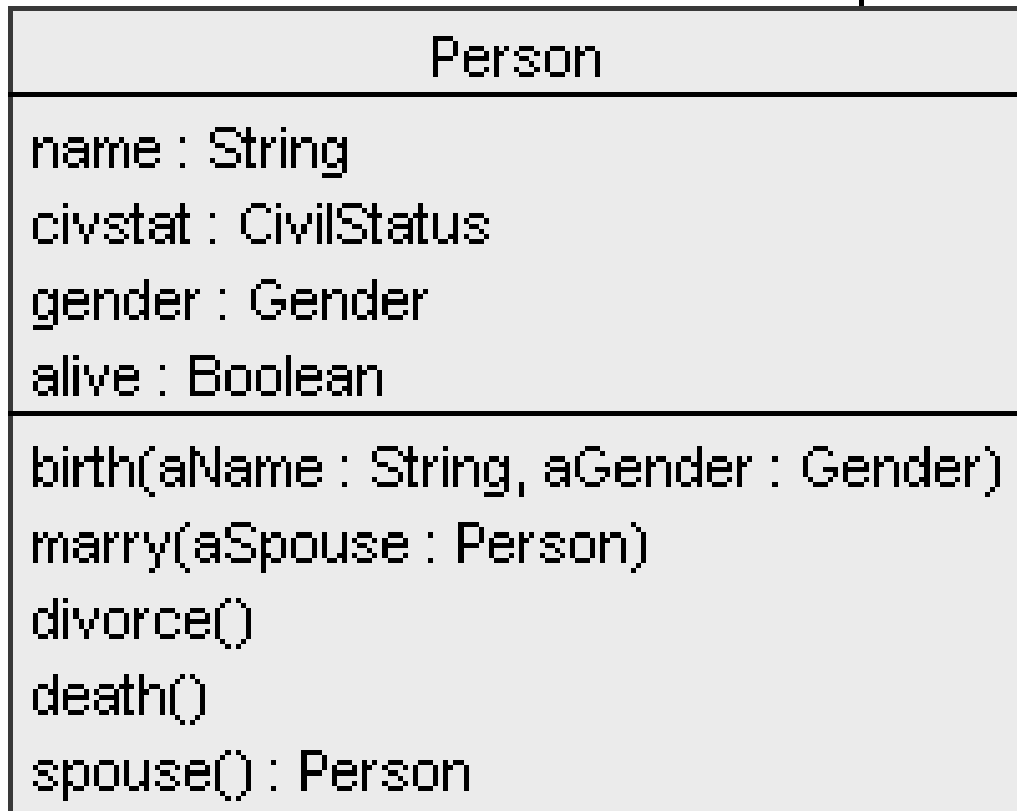
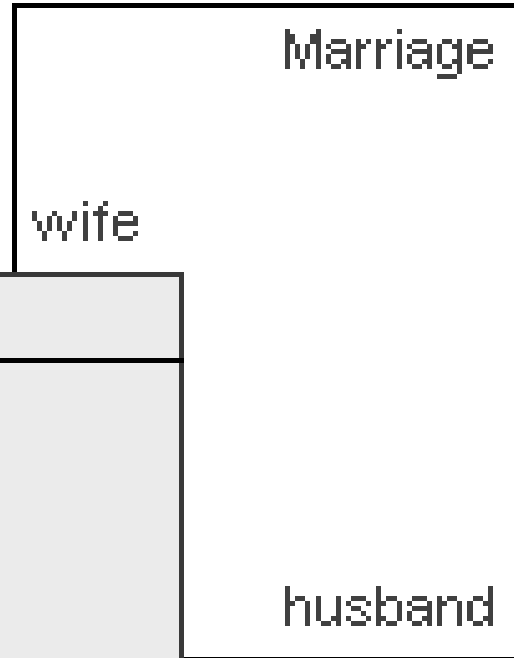
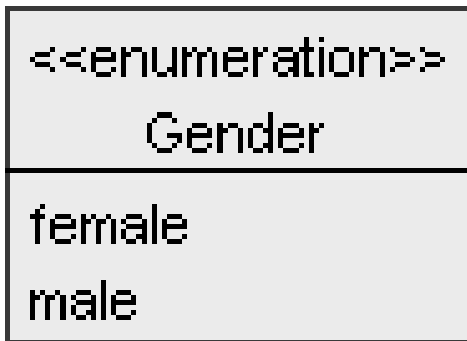
Evaluate
 Clear Result
 Close

- [-] CivilStatus/World
 - [-] Classes
 - Person
 - [-] Associations
 - Marriage
 - [-] Invariants
 - Person::attributesDefined
 - Person::nameCapitalThenSmallLetters
 - Person::namesUnique
 - Person::femaleHasNoWife
 - Person::maleHasNoHusband
 - [-] Pre-/Postconditions
 - pre birth::freshUnlinkedPerson
 - post birth::nameAssigned
 - post birth::civstatAssigned
 - post birth::genderAssigned
 - post birth::isAliveAssigned
 - pre marry::aSpouseDefined
 - pre marry::isAlive
 - pre marry::aSpouseAlive
 - pre marry::isUnmarried
 - pre marry::aSpouseUnmarried
 - pre marry::differentGenders

```
context Person::marry(aSpouse : Person)
  pre differentGenders: (self.gender <>
aSpouse.gender)
```



Class diagram



0..1 wife

husband 0..1


```
model CivilStatusWorld
```

```
enum CivilStatus {single, married, divorced, widowed}
```

```
enum Gender {female, male}
```

```
class Person
```

```
attributes
```

```
  name:String
```

```
  civstat:CivilStatus
```

```
  gender:Gender
```

```
  alive:Boolean
```

```
end
```

```
association Marriage between
```

```
  Person [0..1] role wife
```

```
  Person [0..1] role husband
```

```
end
```

```
birth(aName:String, aGender:Gender)
```

```
marry(aSpouse:Person)
```

```
divorce()
```

```
death()
```

```
spouse():Person=
```

```
    if gender=#female then husband else wife endif
```

```
marry(aSpouse:Person)
pre  aSpouseDefined: aSpouse.isDefined
pre  isAlive: alive
pre  aSpouseAlive: aSpouse.alive
pre  isUnmarried: civstat<>#married
pre  aSpouseUnmarried: aSpouse.civstat<>#married
pre  differentGenders: gender<>aSpouse.gender
post isMarried: civstat=#married
post femaleHasMarriedHusband: gender=#female implies
    husband=aSpouse and husband.civstat=#married
post maleHasMarriedWife: gender=#male implies
    wife=aSpouse and wife.civstat=#married
```

constraints

```
inv attributesDefined: name.isDefined and  
  civstat.isDefined and  
  gender.isDefined and alive.isDefined
```

```
inv nameCapitalThenSmallLetters:  
  let small:Set(String)=  
    Set{'a','b','c', ... , 'x','y','z'} in  
  let capital:Set(String)=  
    Set{'A','B','C', ... , 'X','Y','Z'} in  
  capital->includes(name.substring(1,1)) and  
  Set{2..name.size}->forall(i |  
    small->includes(name.substring(i,i)))
```

```
inv nameIsUnique: Person.allInstances->forall(self2 |  
  self<>self2 implies self.name<>self2.name)
```

```
inv femaleHasNoWife:  
  gender=#female implies wife.isUndefined  
inv maleHasNoHusband:  
  gender=#male implies husband.isUndefined
```

```
model NameWorld
```

```
class Person01
```

```
attributes
```

```
  name:String
```

```
constraints
```

```
  inv nameIsUnique01: Person01.allInstances->forall(self2 |  
    self<>self2 implies self.name<>self2.name)
```

```
end
```

```
class Person02
```

```
attributes
```

```
  name:String
```

```
constraints
```

```
  inv nameIsUnique02: Person02.allInstances->forall(self2:Person02 |  
    self<>self2 implies self.name<>self2.name)
```

```
end
```

```
class Person03
```

```
attributes
```

```
  name:String
```

```
constraints
```

```
  inv nameIsUnique03: Person03.allInstances->forall(self2 |  
    not(self.name<>self2.name) implies not(self<>self2))
```

```
end
```

```
class Person04
```

```
attributes
```

```
  name:String
```

```
constraints
```

```
  inv nameIsUnique04: Person04.allInstances->forall(self2 |  
    self.name=self2.name implies self=self2)
```

```
end
```

```
class Person
attributes
  name:String
end
```

```
constraints
```

```
context Person inv nameIsUnique05:
  Person.allInstances->forall(self2|
    self<>self2 implies self.name<>self2.name)
```

```
context self:Person inv nameIsUnique06:
  Person.allInstances->forall(self2|
    self<>self2 implies self.name<>self2.name)
```

```
-- Person.allInstances->forall(self|
--   Person.allInstances->forall(self2|
--     self<>self2 implies self.name<>self2.name)
--   )
```

```
context Person inv nameIsUnique07:
  Person.allInstances->forall(p1,p2|
    p1<>p2 implies p1.name<>p2.name)
```

```
-- Person.allInstances->forall(self|
--   Person.allInstances->forall(p1,p2|
--     p1<>p2 implies p1.name<>p2.name)
--   )
```

```

context Person inv nameAda:
  Person.allInstances->exists(p|p.name='Ada')

-- Person.allInstances->forall(self|
--   Person.allInstances->exists(p|p.name='Ada')
--   )

-- not(not(nameIsUnique06))
context self:Person inv nameIsUnique08:
  not(not(Person.allInstances->forall(self2|
    self<>self2 implies self.name<>self2.name)))

context self:Person inv nameIsUnique09:
  not(Person.allInstances->exists(self2|
    not(self<>self2 implies self.name<>self2.name)))

context self:Person inv nameIsUnique10:
  not(Person.allInstances->exists(self2|
    self<>self2 and self.name=self2.name))

context self:Person inv nameIsUnique11:
  Person.allInstances->isUnique(p|p.name)

-- Person.allInstances->forall(self|
--   Person.allInstances->isUnique(p|p.name)
--   )

context Person inv nameIsUnique12:
  Person.allInstances->isUnique(name)

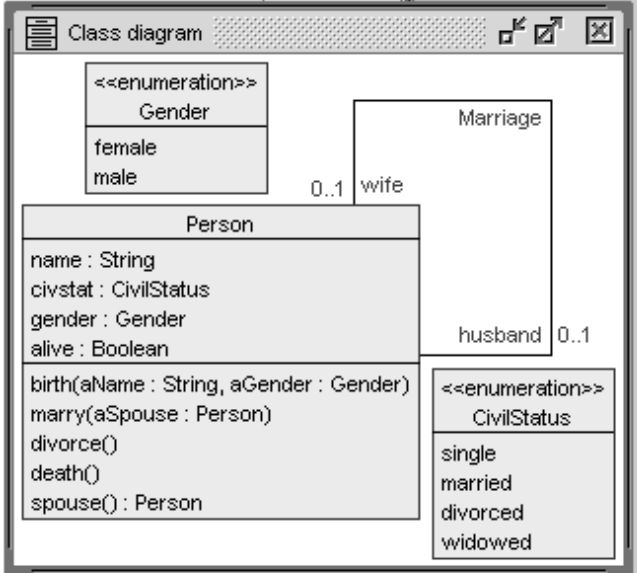
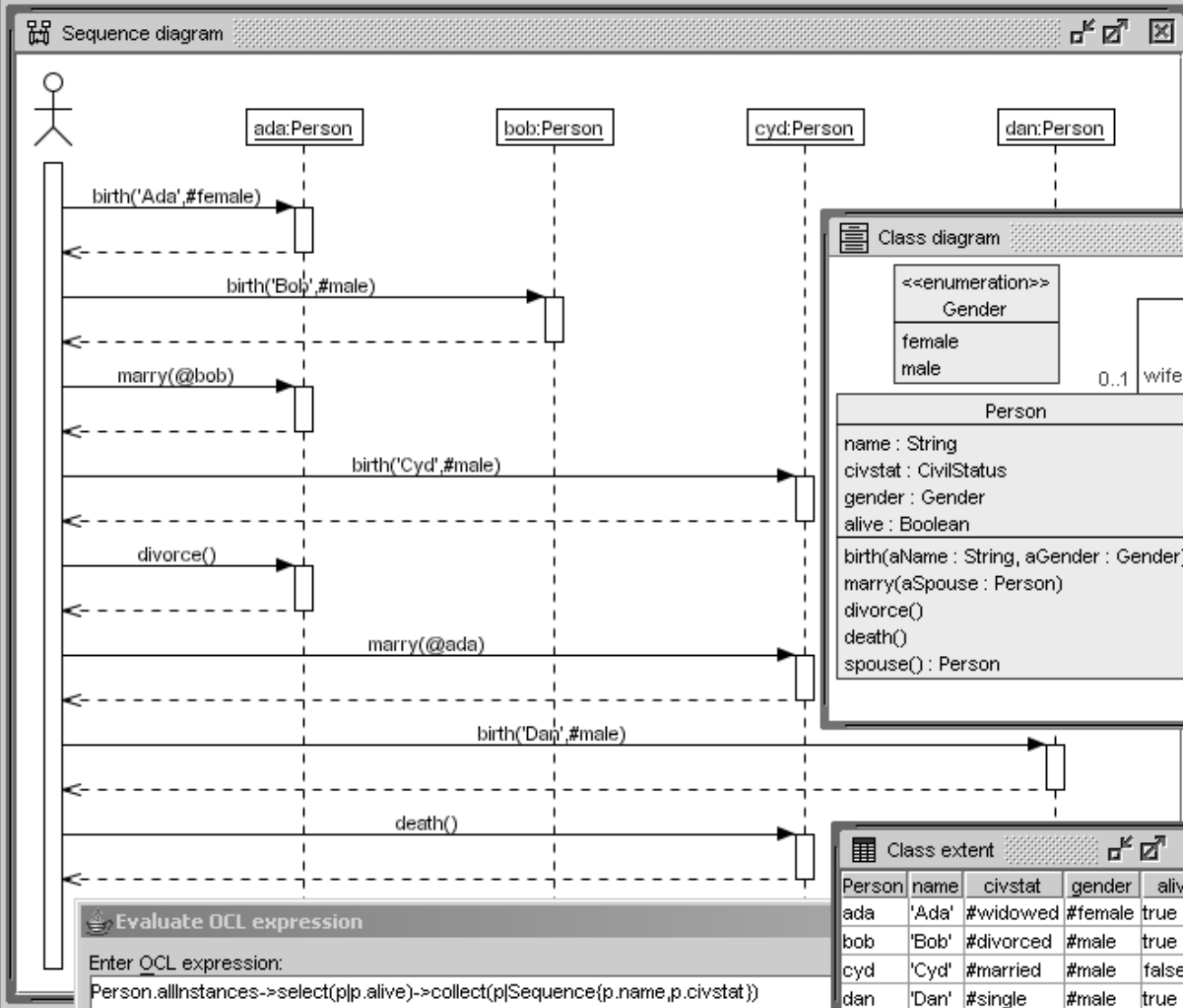
-- there are further possibilities ...

```



- CivilStatusWorld
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 - Associations
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 - pre marry::aSpouseUnmarried
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 - post marry::maleHasMarriedWife
 - pre divorce::isMarried
 - pre divorce::isActive
 - pre divorce::husbandAlive
 - pre divorce::wifeAlive
 - post divorce::isDivorced
 - post divorce::husbandDivorced
 - post divorce::wifeDivorced
 - pre death::isActive
 - post death::notAlive
 - post death::husbandWidowed
 - post death::wifeWidowed

context Person::marry(aSpouse : Person)
 pre differentGenders: (self.gender <> aSpouse.gender)



Class extent

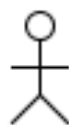
Person	name	civstat	gender	alive
ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true

Evaluate OCL expression

Enter OCL expression:
 Person.allInstances->select(p|p.alive)->collect(p|Sequence(p.name,p.civstat))

Result:
 Bag{Sequence('Ada',#widowed),Sequence('Bob',#divorced),Sequence('Dan',#single)}: Bag{Sequence(OclAny)}

Evaluate
 Clear Result
 Close



ada:Person

bob:Person

cyd:Person

dan:Person

birth('Ada',#female)

birth('Bob',#male)

marry(@bob)

birth('Cyd',#male)

divorce()

marry(@ada)

birth('Dan',#male)

death()

Class diagram

<<enumeration>>

Gender

female

male

0..1

wife

Person

name : String

civstat : CivilStatus

gender : Gender

alive : Boolean

birth(aName : String, aGender : Gender)

marry(aSpouse : Person)

divorce()

death()

spouse() : Person

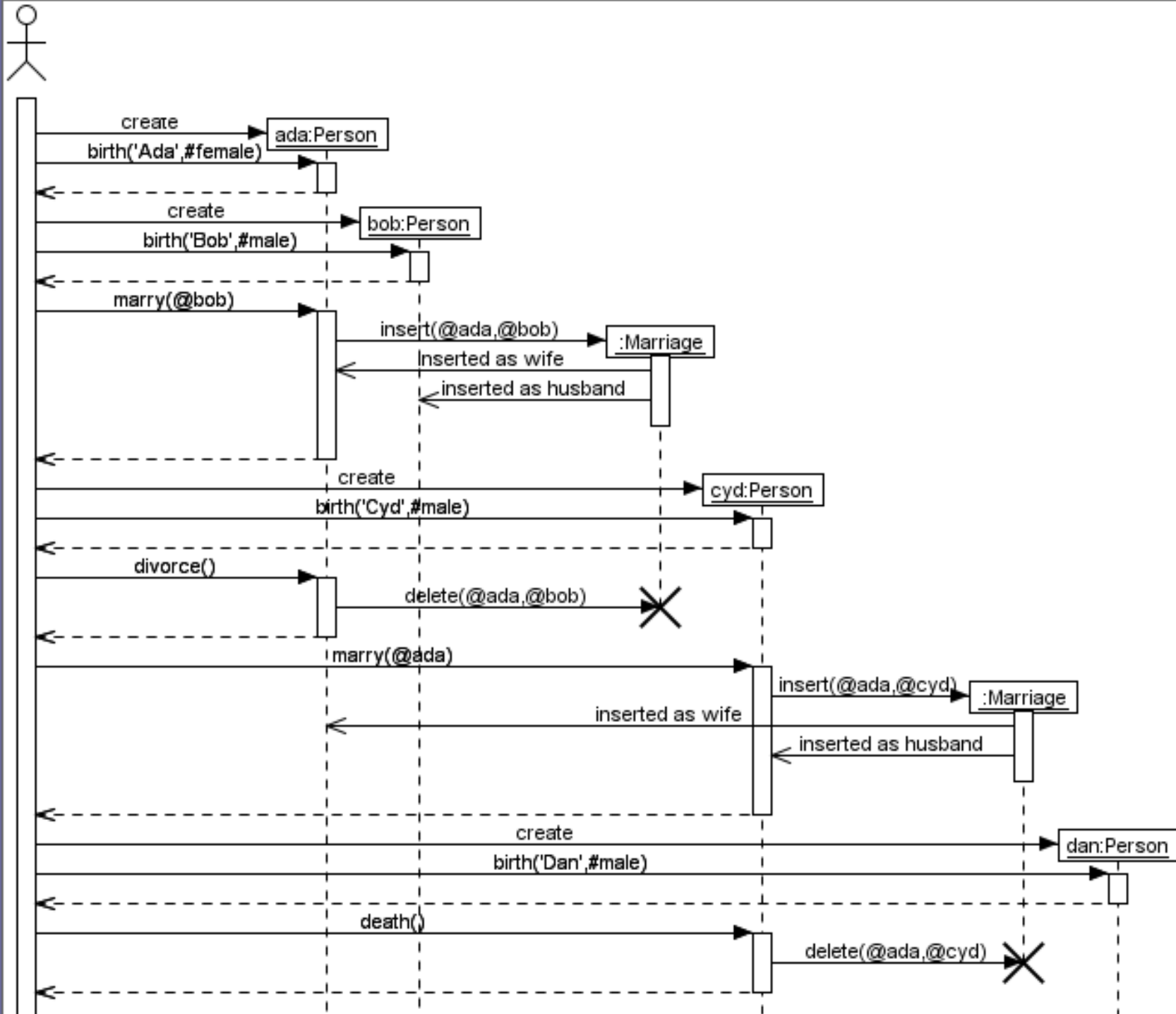
Class extent

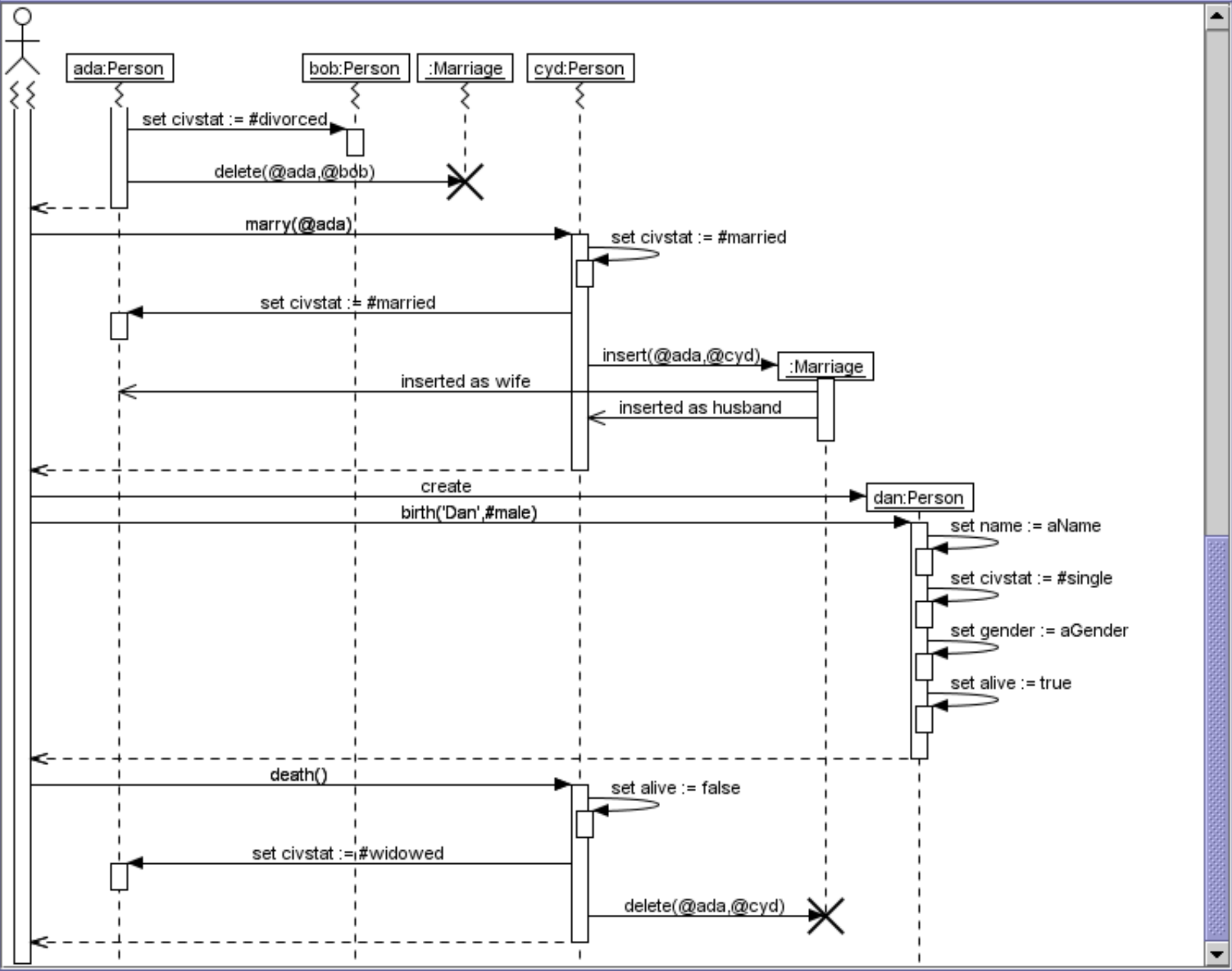
Person	name	civstat	gender	alive
ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true

Evaluate OCL expression

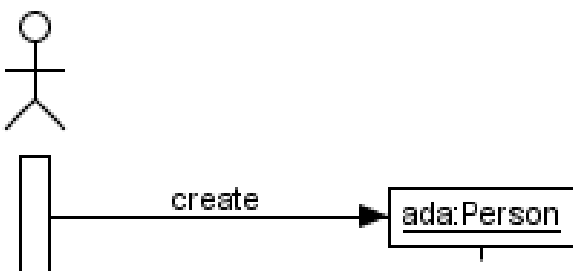
Enter OCL expression:

Person.allInstances->select(p|p.alive)->collect(p|Sequence(p.name,p.civstat))

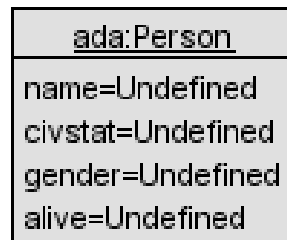




Sequence diagram



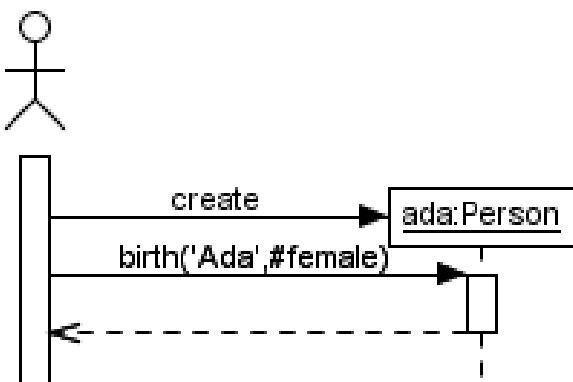
Object diagram



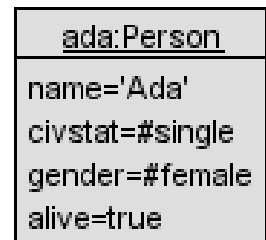
Class extent

Person	name	civstat	gender	alive
ada	Undefined	Undefined	Undefined	Undefined

Sequence diagram



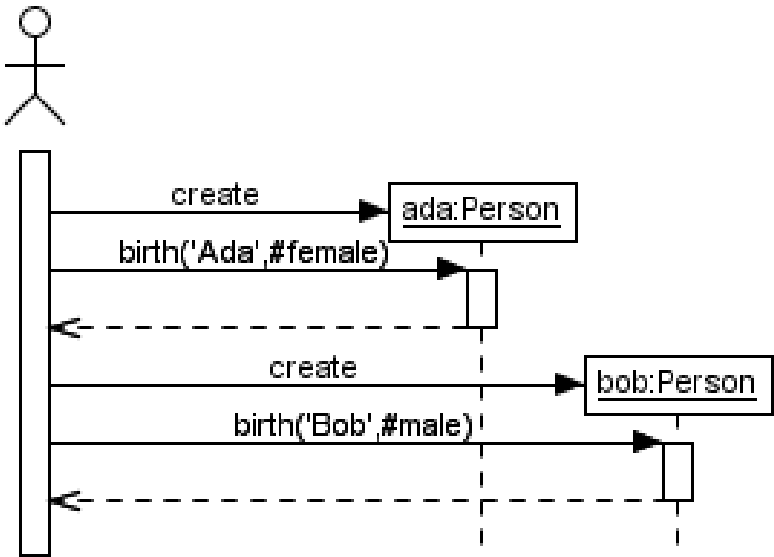
Object diagram



Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#single	#female	true

Sequence diagram



Object diagram

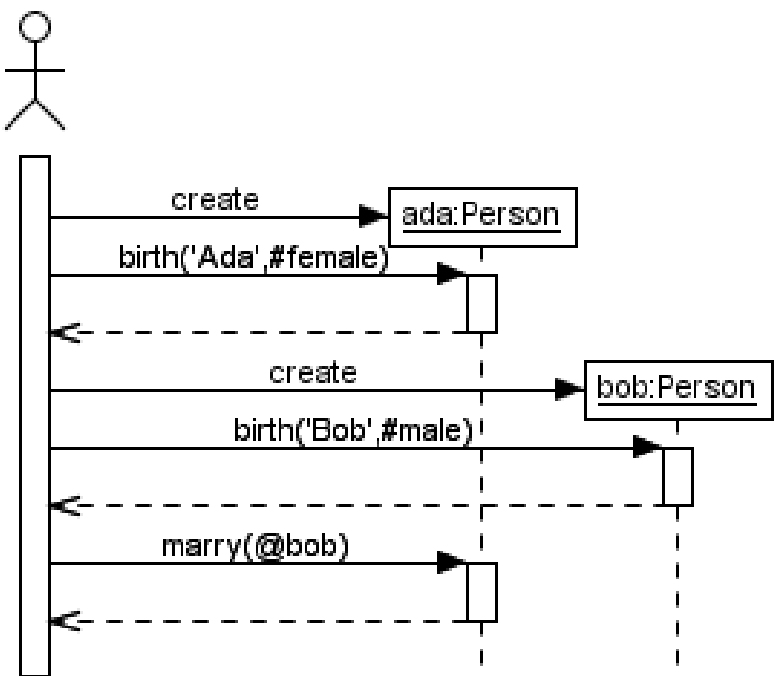
bob:Person
 name='Bob'
 civstat=#single
 gender=#male
 alive=true

ada:Person
 name='Ada'
 civstat=#single
 gender=#female
 alive=true

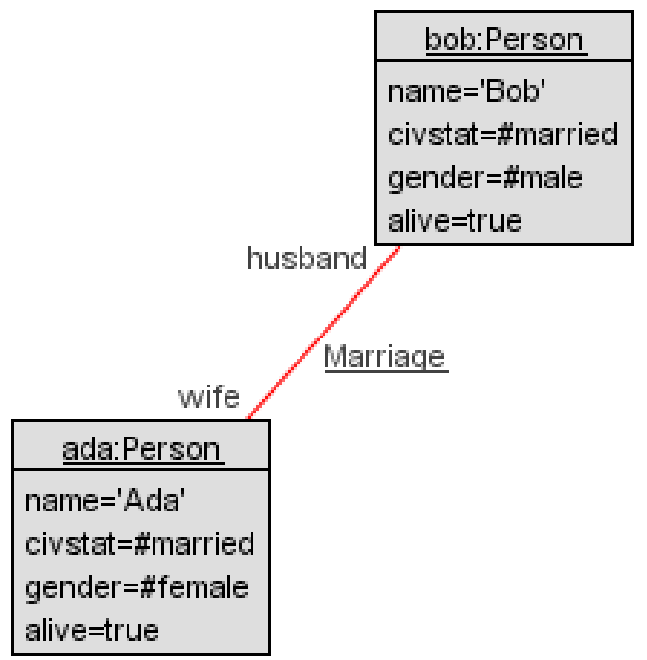
Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#single	#female	true
bob	'Bob'	#single	#male	true

Sequence diagram



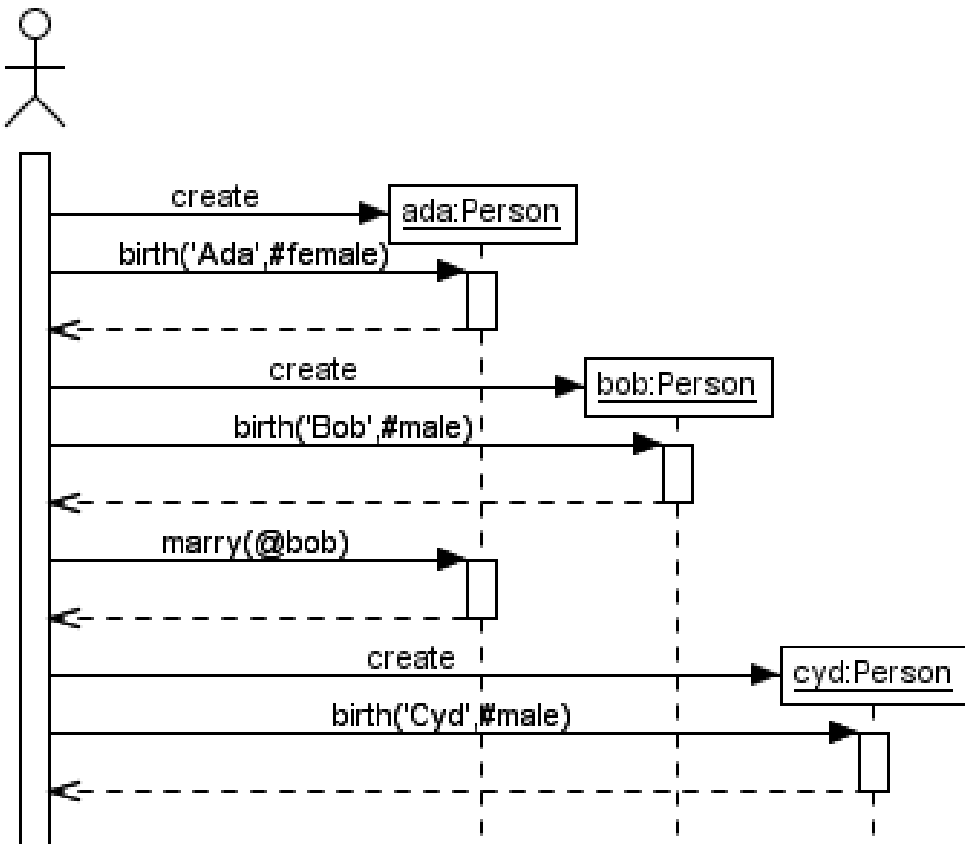
Object diagram



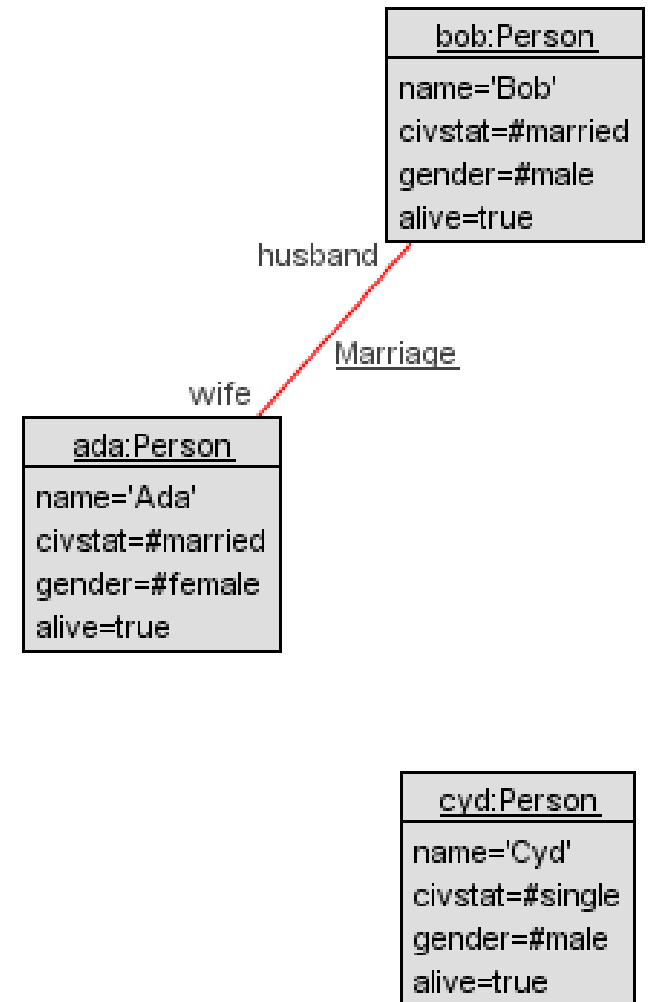
Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#married	#female	true
bob	'Bob'	#married	#male	true

Sequence diagram



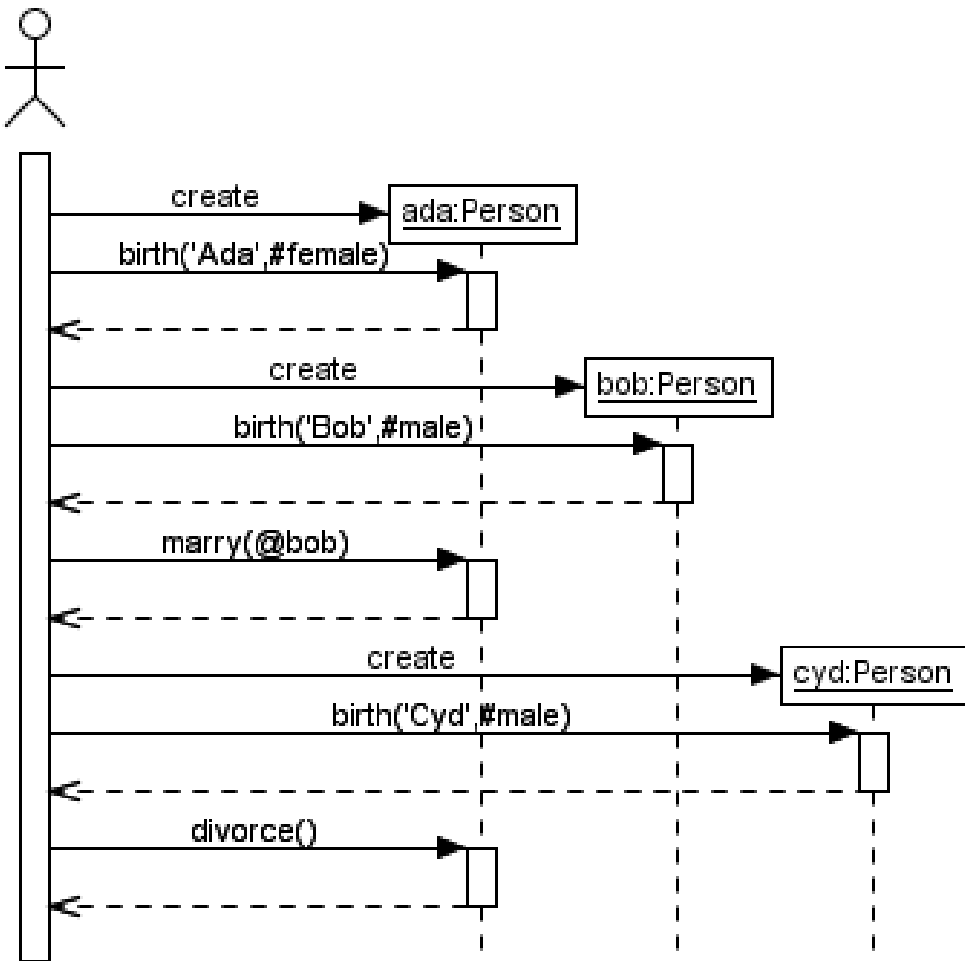
Object diagram



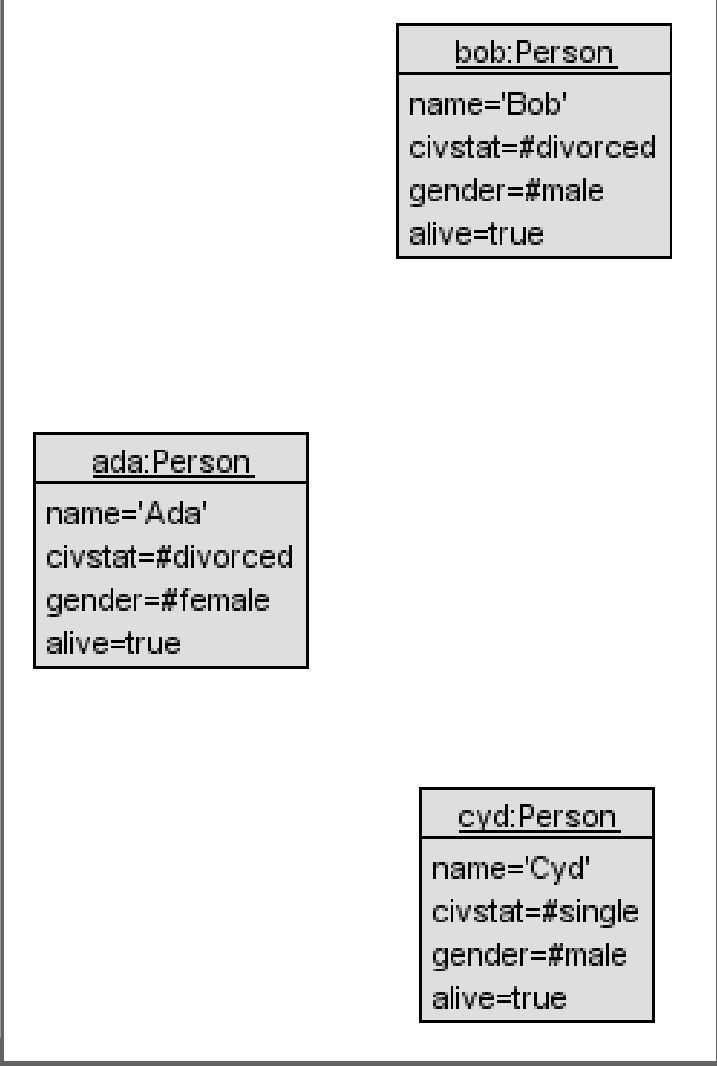
Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#married	#female	true
bob	'Bob'	#married	#male	true
cyd	'Cyd'	#single	#male	true

Sequence diagram



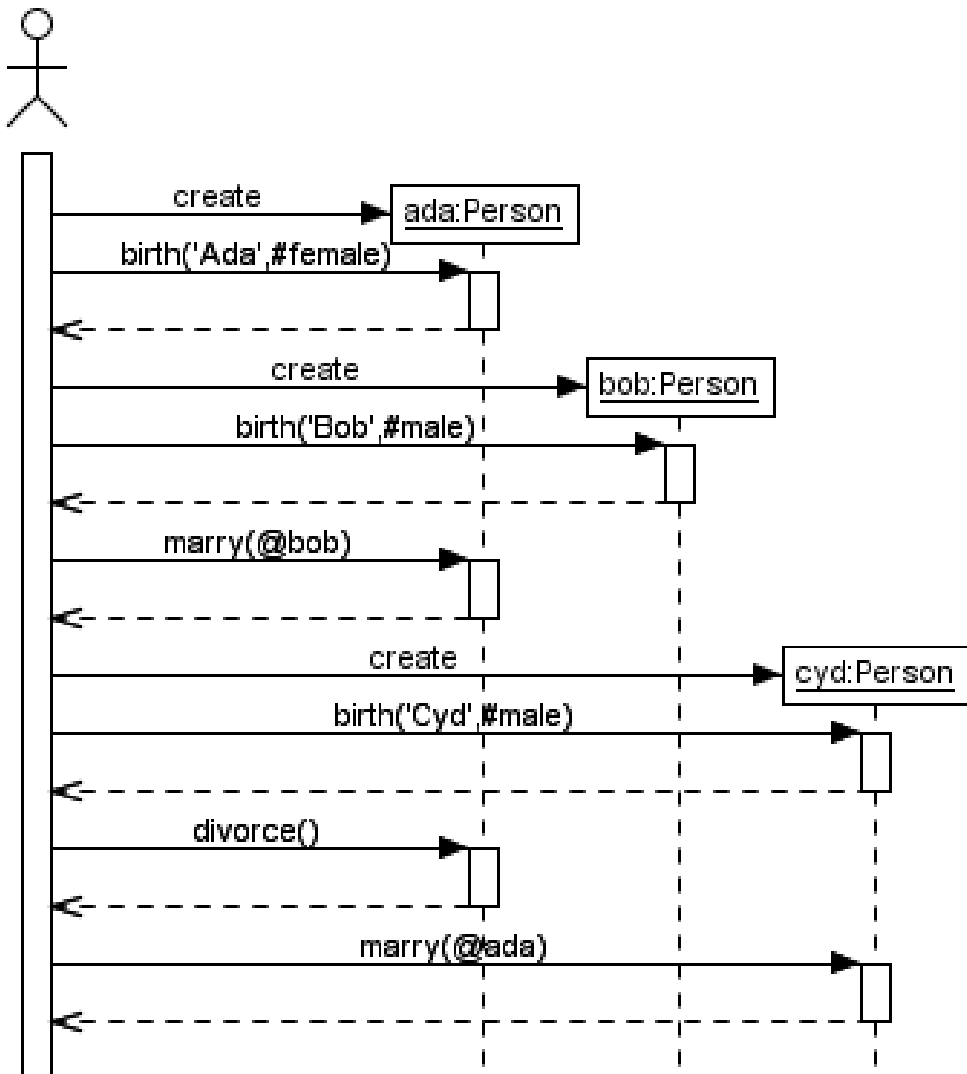
Object diagram



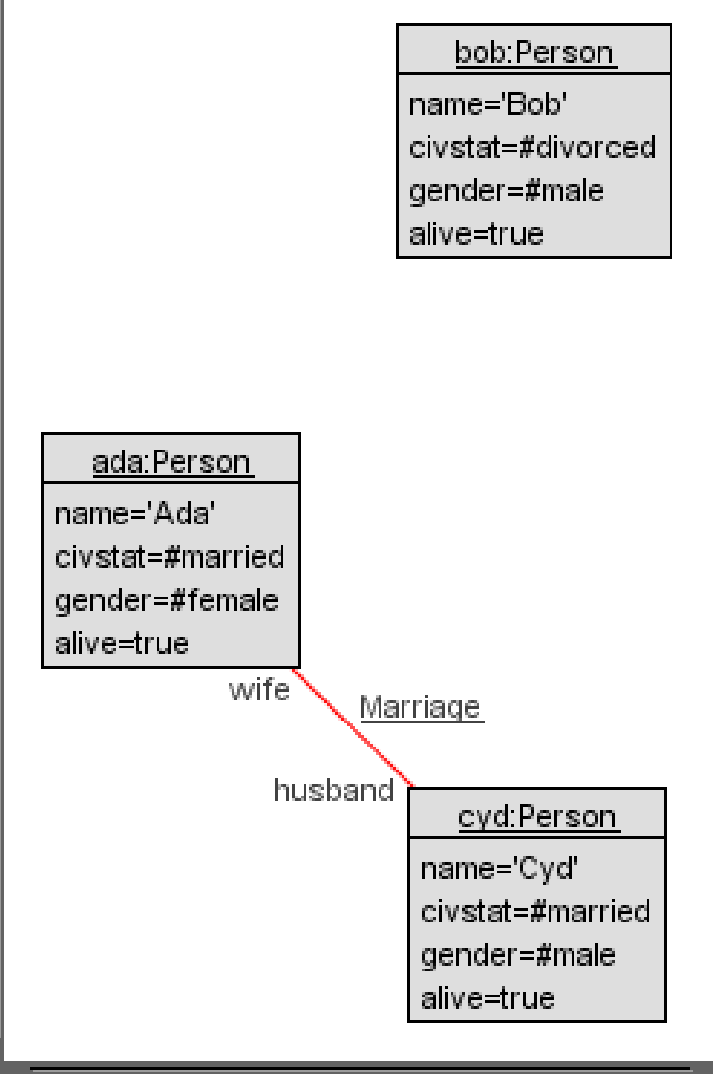
Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#divorced	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#single	#male	true

Sequence diagram



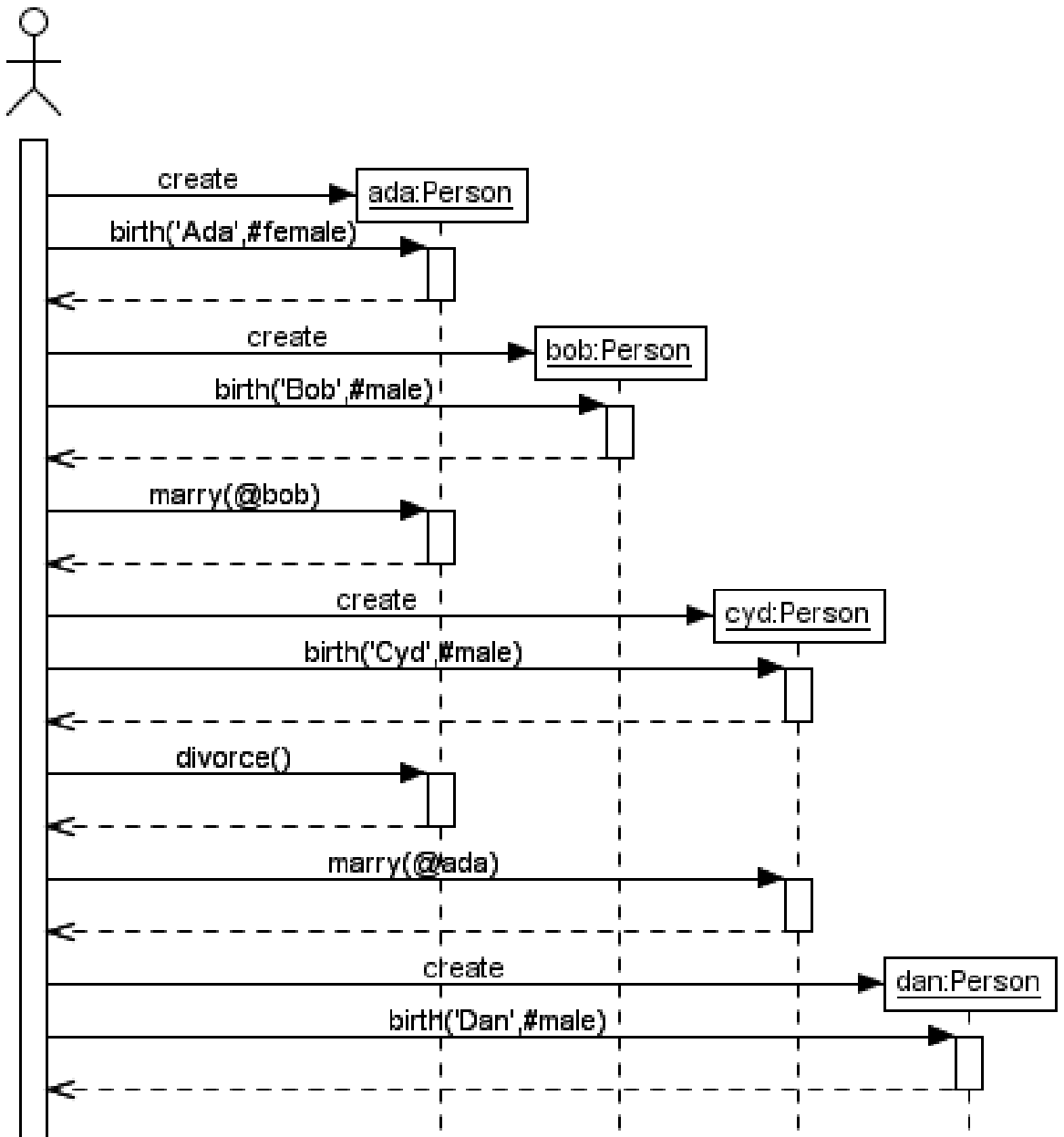
Object diagram



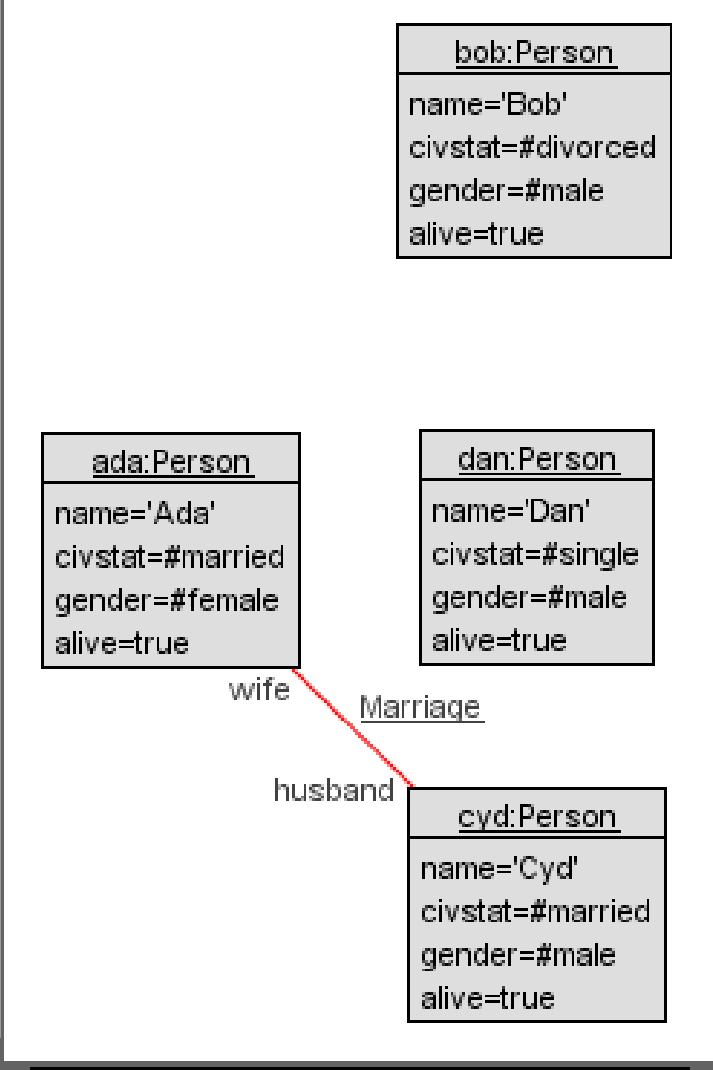
Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#married	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	true

Sequence diagram



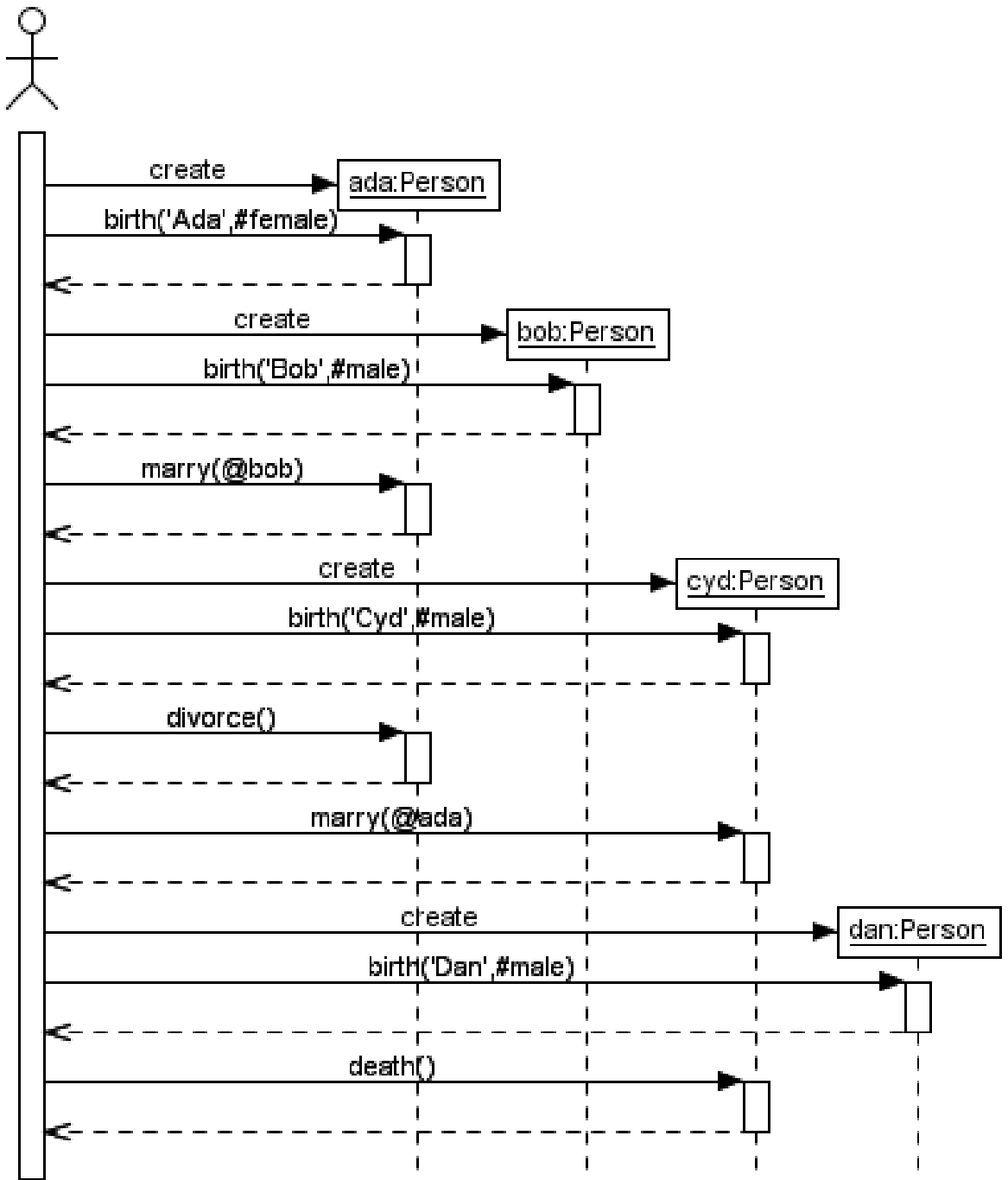
Object diagram



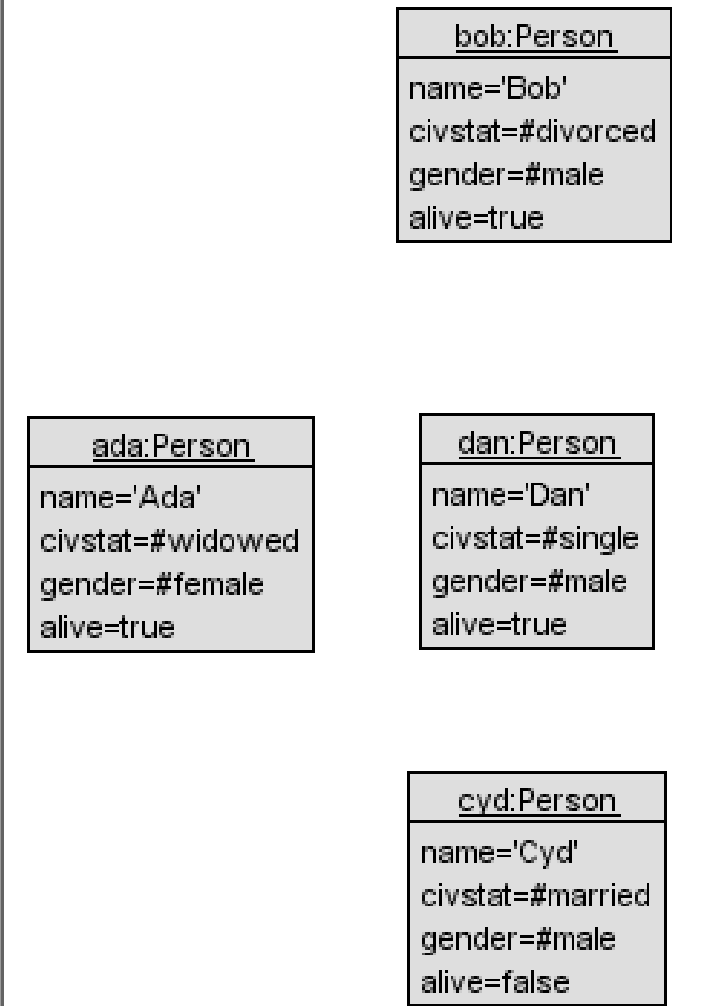
Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#married	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	true
dan	'Dan'	#single	#male	true

Sequence diagram

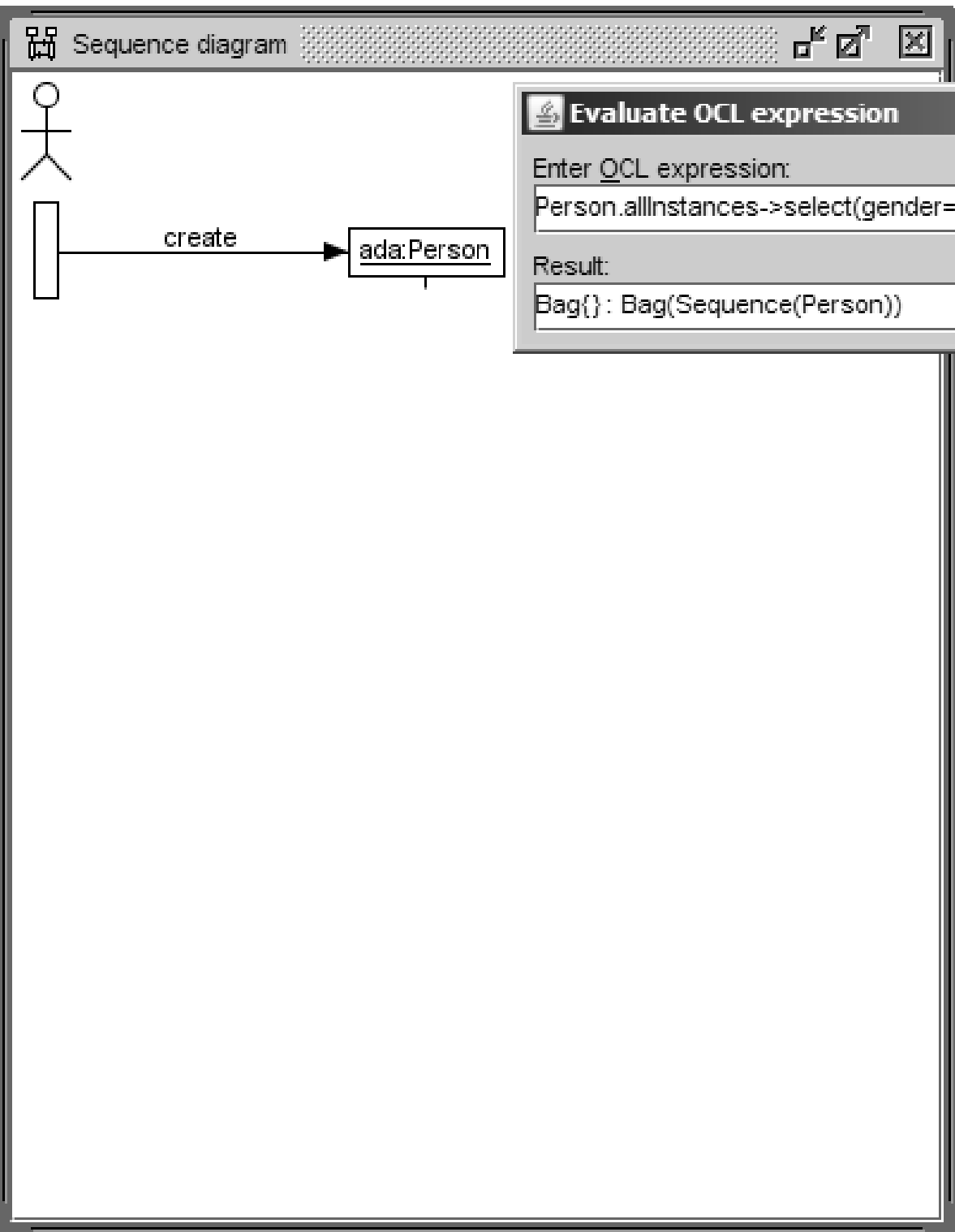


Object diagram



Class extent

Person	name	civstat	gender	alive
ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true



Evaluate OCL expression

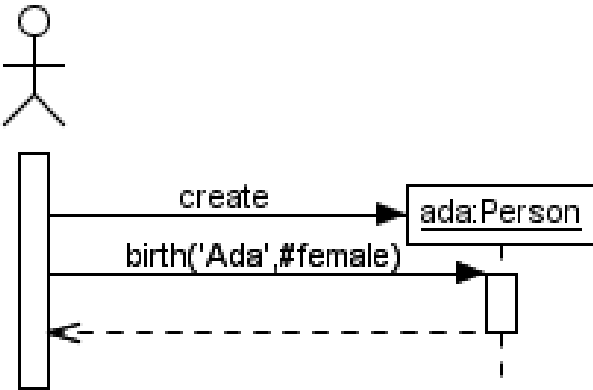
Enter OCL expression:
 Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})

Result:
 Bag{} : Bag(Sequence(Person))

Evaluate
 Browser
 Clear

Class extent

Person	alive	civstat	gender	name
ada	Undefined	Undefined	Undefined	Undefined



Evaluate OCL expression

Enter OCL expression:

Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})

Evaluate

Browser

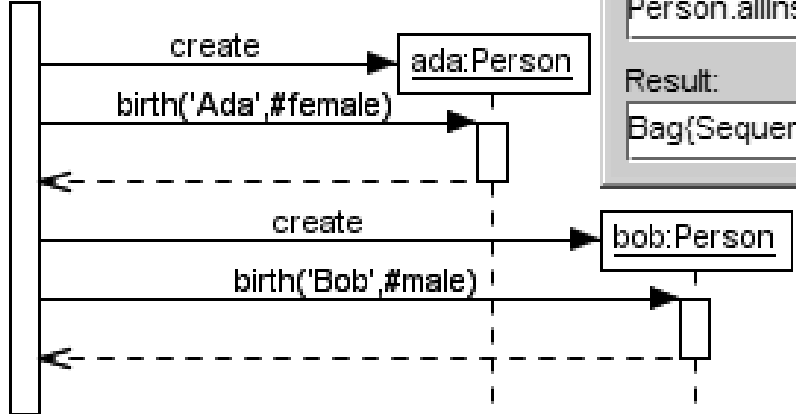
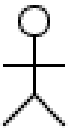
Result:

Bag{Sequence{@ada,Undefined}}: Bag(Sequence(Person))

Clear

Class extent

Person	alive	civstat	gender	name
ada	true	#single	#female	'Ada'



Evaluate OCL expression

Enter OCL expression:

`Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})`

Evaluate

Browser

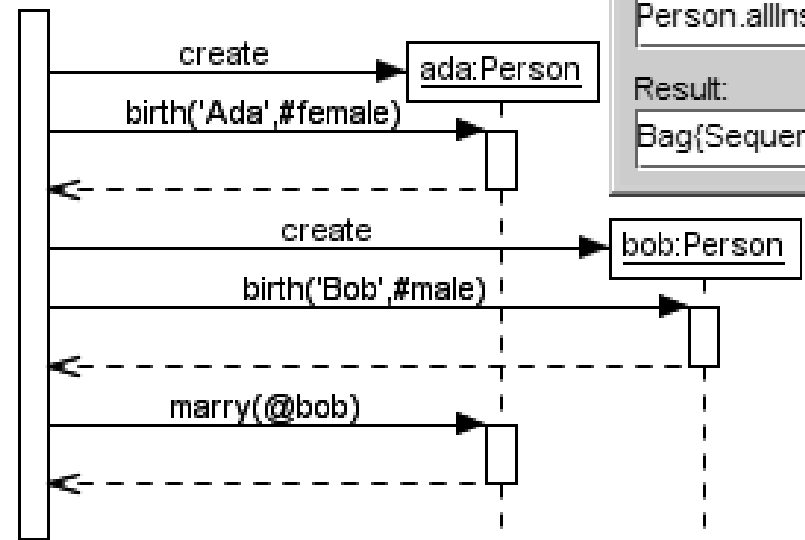
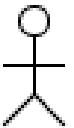
Clear

Result:

`Bag{Sequence{@ada,Undefined}}: Bag(Sequence(Person))`

Class extent

Person	alive	civstat	gender	name
ada	true	#single	#female	'Ada'
bob	true	#single	#male	'Bob'



Evaluate OCL expression

Enter OCL expression:

```
Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})
```

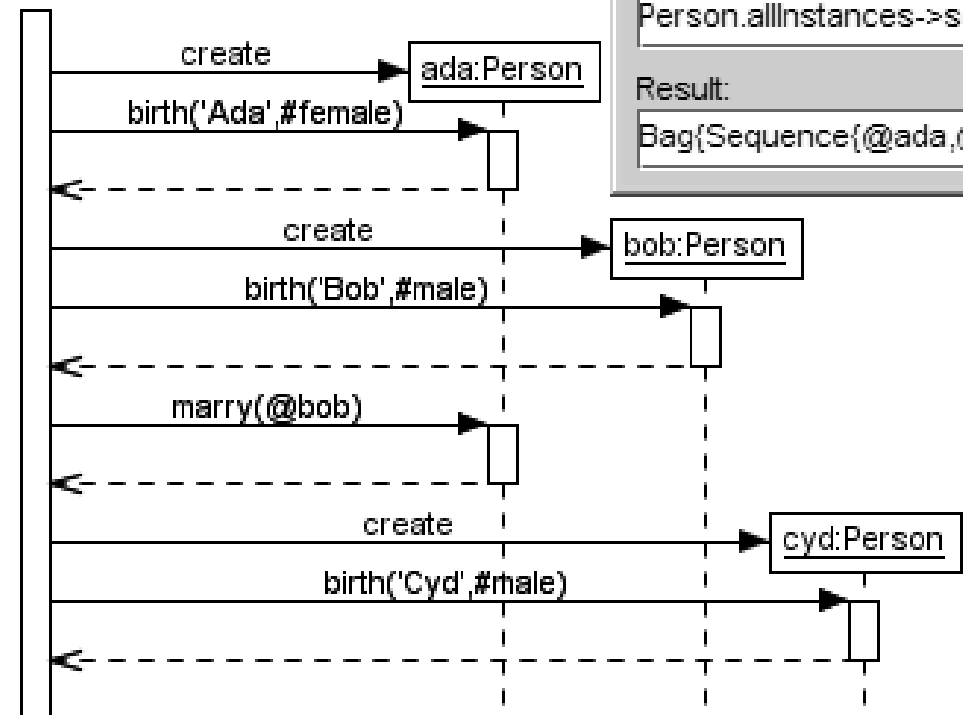
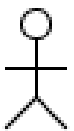
Result:

```
Bag{Sequence{@ada,@bob}}: Bag(Sequence(Person))
```

Buttons: Evaluate, Browser, Clear

Class extent

Person	alive	civstat	gender	name
ada	true	#married	#female	'Ada'
bob	true	#married	#male	'Bob'



Evaluate OCL expression

Enter OCL expression:

```
Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})
```

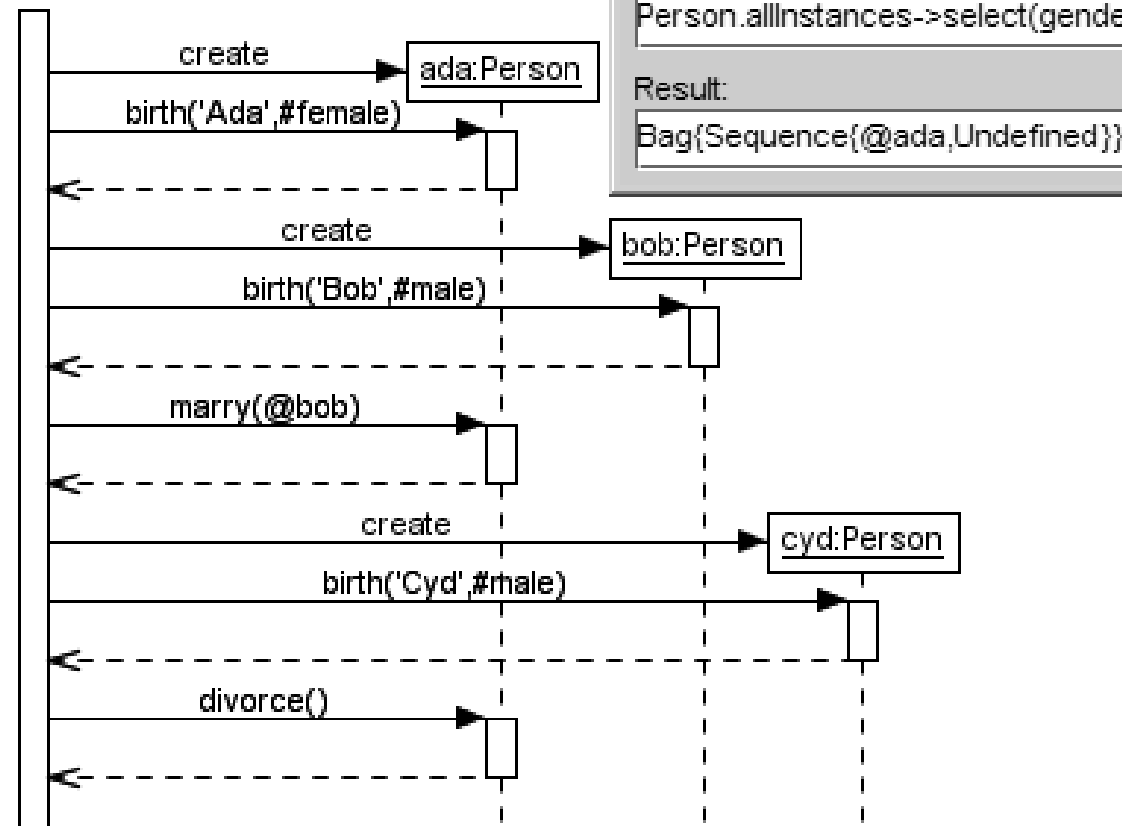
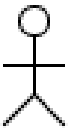
Result:

```
Bag{Sequence{@ada,@bob}} : Bag(Sequence(Person))
```

Buttons: Evaluate, Browser, Clear

Class extent

Person	alive	civstat	gender	name
ada	true	#married	#female	'Ada'
bob	true	#married	#male	'Bob'
cyd	true	#single	#male	'Cyd'



Evaluate OCL expression

Enter OCL expression:

```
Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})
```

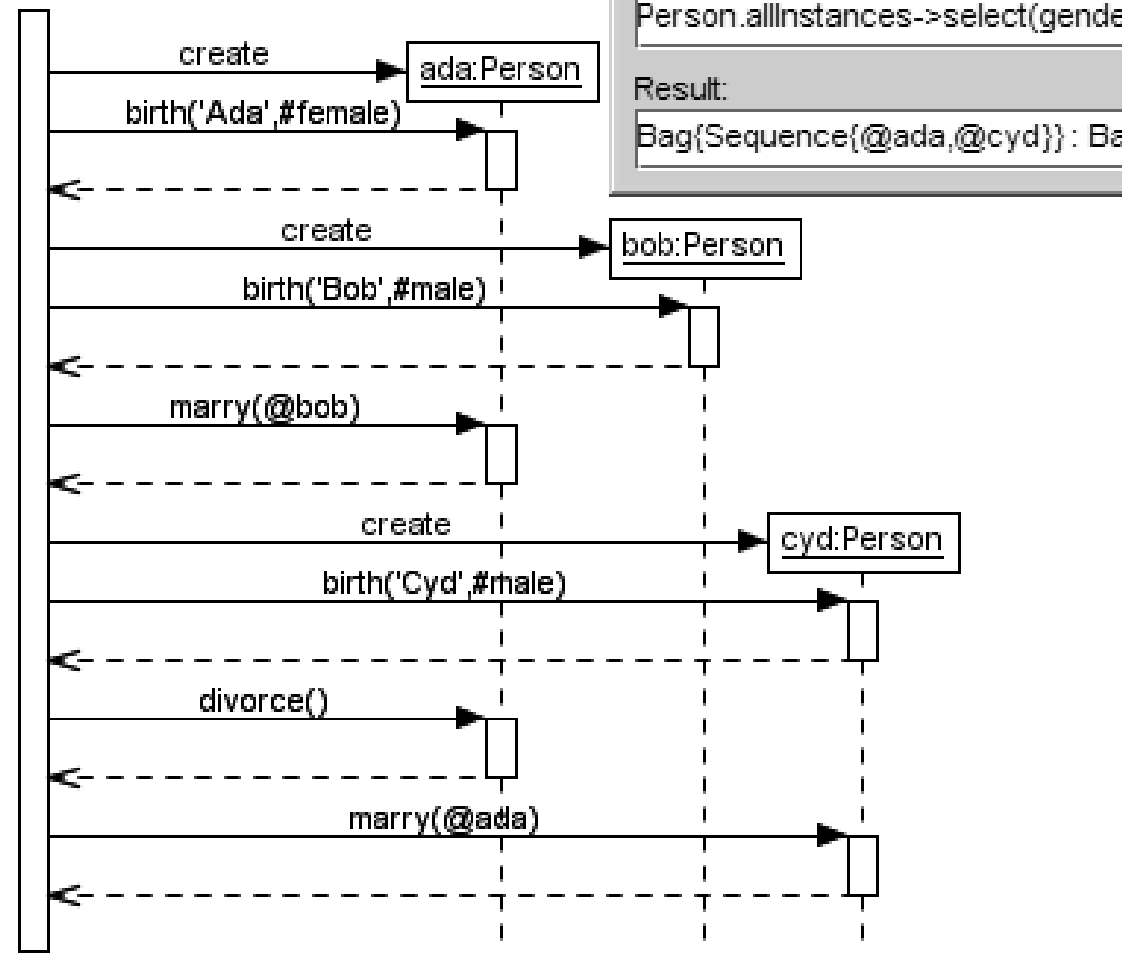
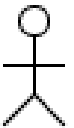
Result:

```
Bag{Sequence{@ada,Undefined}}: Bag(Sequence(Person))
```

Evaluate Browser Clear

Class extent

Person	alive	civstat	gender	name
ada	true	#divorced	#female	'Ada'
bob	true	#divorced	#male	'Bob'
cyd	true	#single	#male	'Cyd'



Evaluate OCL expression

Enter OCL expression:

```
Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})
```

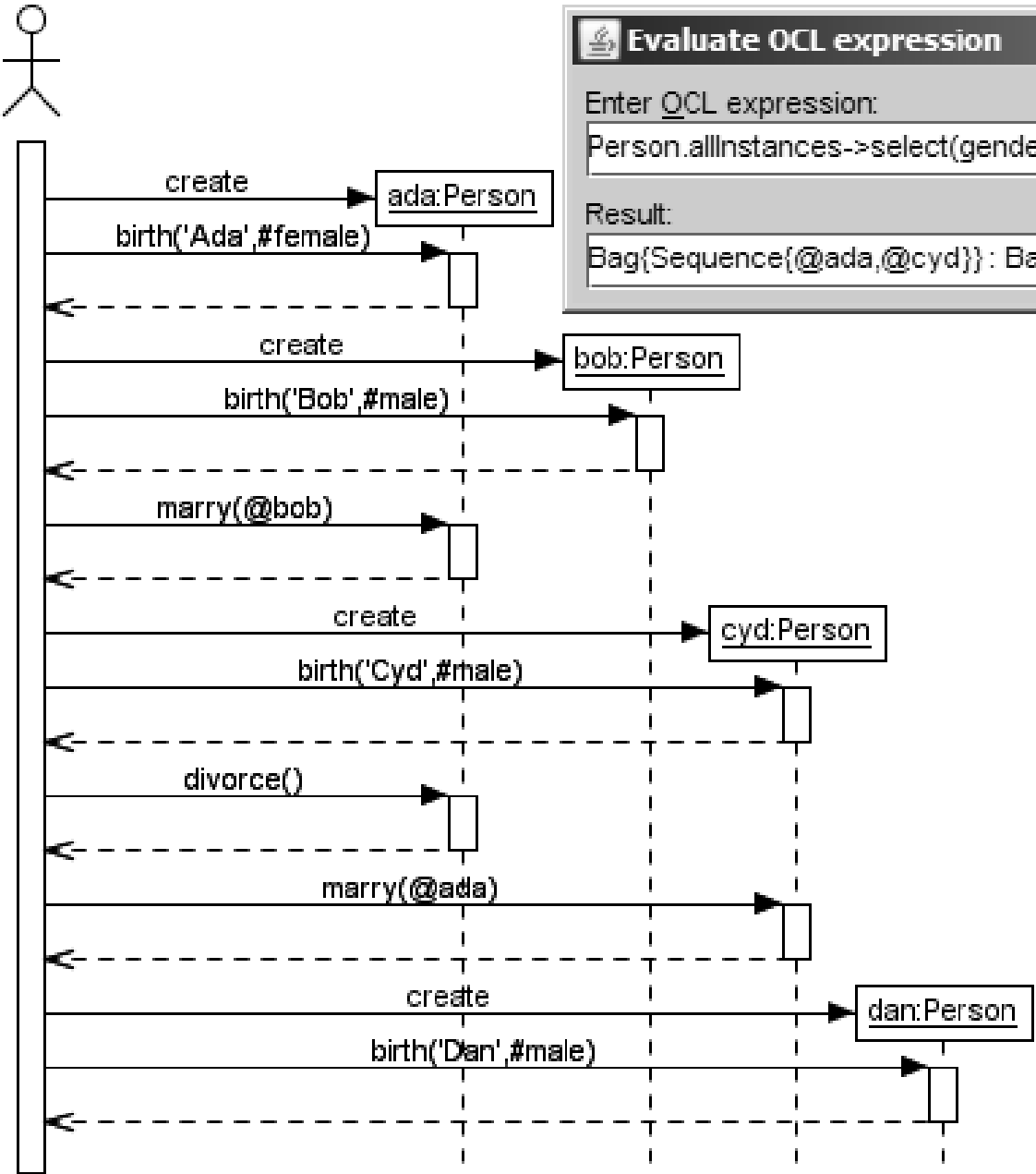
Result:

```
Bag{Sequence{@ada,@cyd}}: Bag(Sequence(Person))
```

Evaluate Browser Clear

Class extent

Person	alive	civstat	gender	name
ada	true	#married	#female	'Ada'
bob	true	#divorced	#male	'Bob'
cyd	true	#married	#male	'Cyd'



Evaluate OCL expression

Enter OCL expression:

`Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})`

Evaluate

Browser

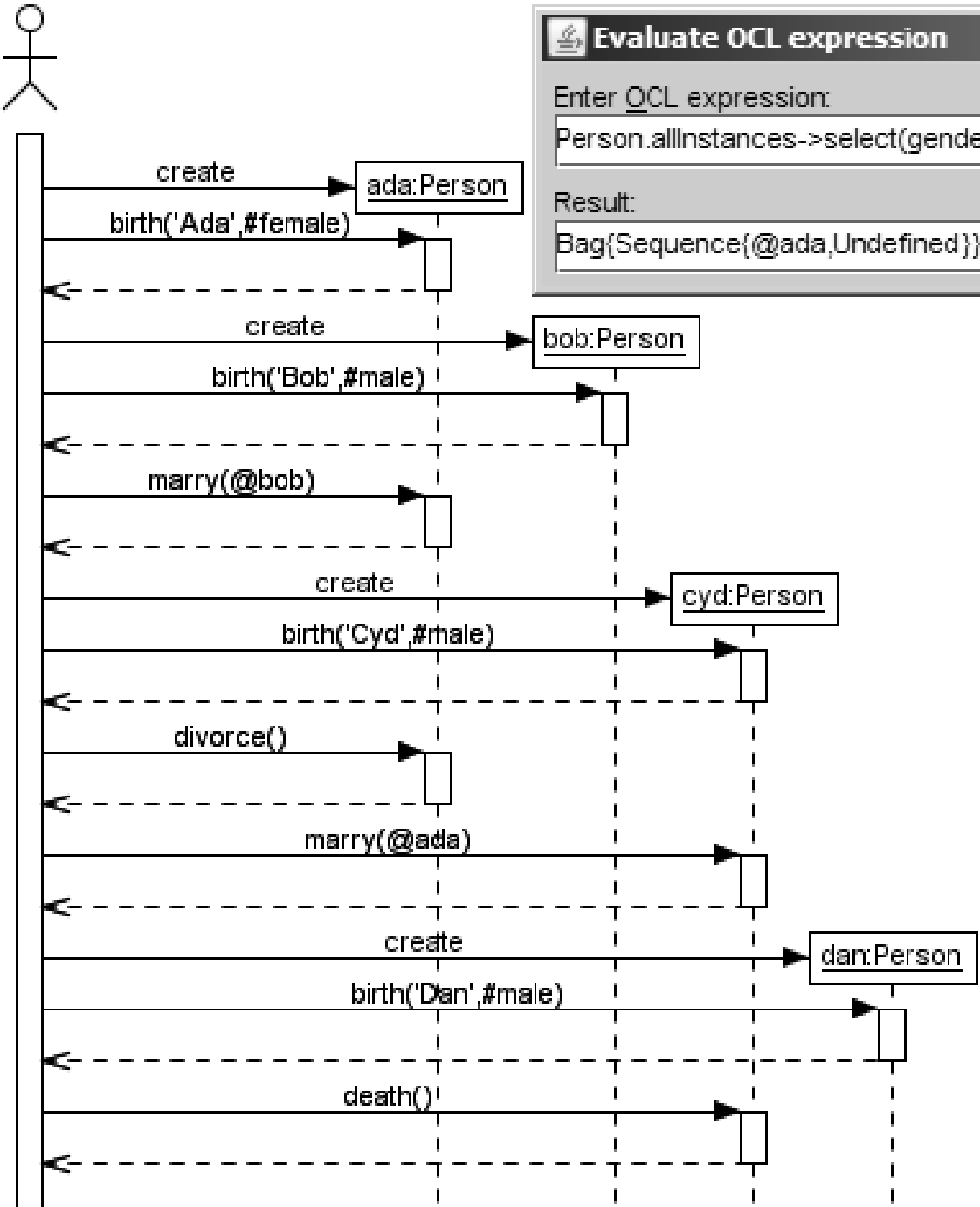
Clear

Result:

`Bag{Sequence{@ada,@cyd}} : Bag(Sequence(Person))`

Class extent

Person	alive	civstat	gender	name
ada	true	#married	#female	'Ada'
bob	true	#divorced	#male	'Bob'
cyd	true	#married	#male	'Cyd'
dan	true	#single	#male	'Dan'



Evaluate OCL expression

Enter OCL expression:

`Person.allInstances->select(gender=#female)->collect(p|Sequence{p,p.husband})`

Evaluate

Browser

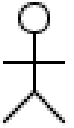
Result:

`Bag{Sequence{@ada,Undefined}}: Bag(Sequence(Person))`

Clear

Class extent

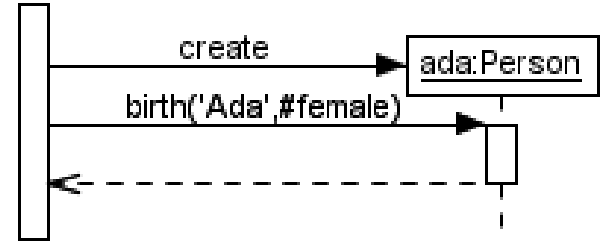
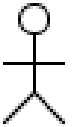
Person	alive	civstat	gender	name
ada	true	#widowed	#female	'Ada'
bob	true	#divorced	#male	'Bob'
cyd	false	#married	#male	'Cyd'
dan	true	#single	#male	'Dan'



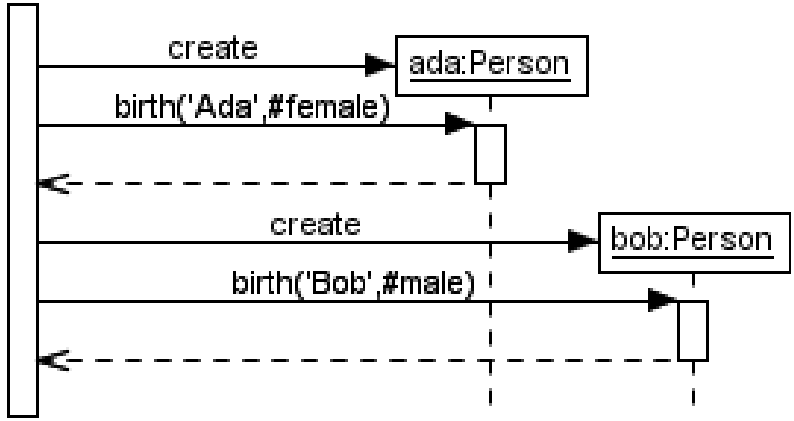
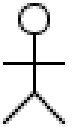
```
?Person.allInstances->collect (p|  
  Tuple{oid:p,          name:p.name, civstat:p.civstat,  
        gender:p.gender, alive:p.alive,  
        wife:p.wife,    husband:p.husband})
```

```
Bag{Tuple{oid=@ada,    name=Undef, civstat=Undef,  
         gender=Undef, alive=Undef,  
         wife=Undef,   husband=Undef}} :
```

```
Bag (Tuple (oid:Person,    name:String, civstat:CivilStatus,  
          gender:Gender,  alive:Boolean,  
          wife:Person,    husband:Person))
```

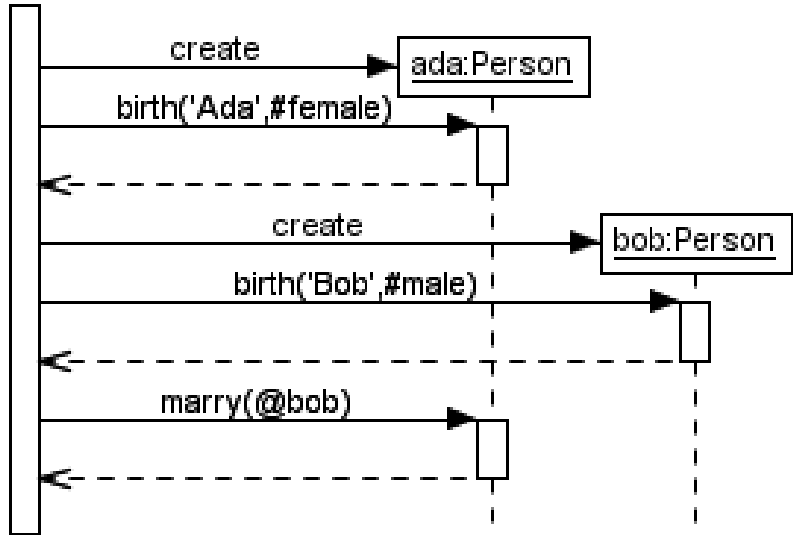
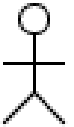


```
Bag{Tuple{oid=@ada, name='Ada', civstat=#single, gender=#female, alive=true, wife=Undef, husband=Undef}}
```



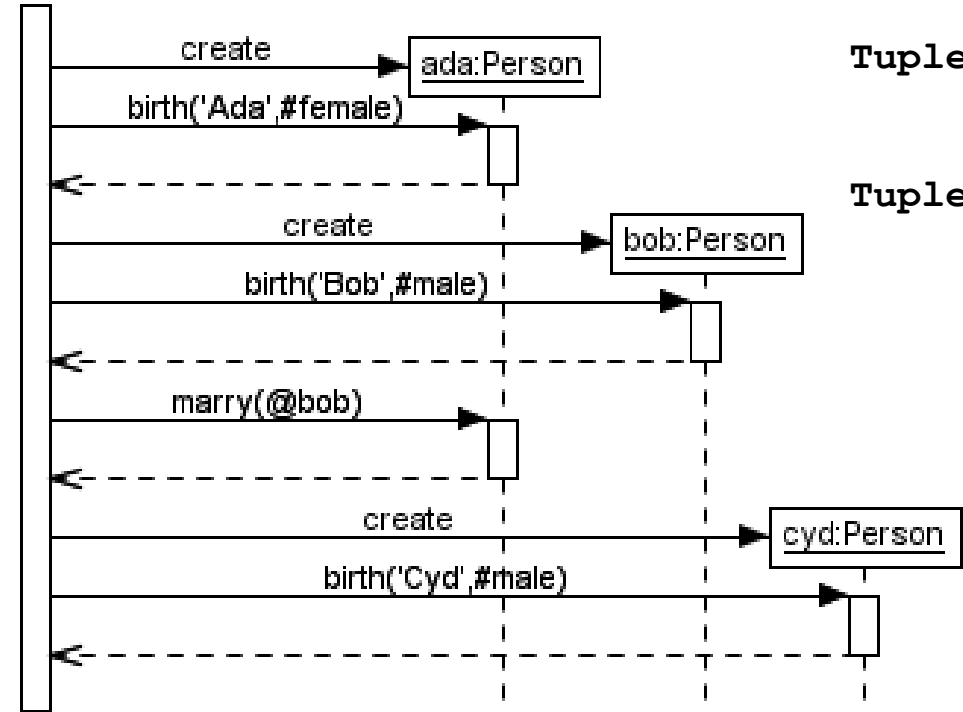
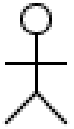
```
Bag{Tuple{oid=@ada,
gender=#female,
wife=Undef,
Tuple{oid=@bob,
gender=#male,
wife=Undef,
```

```
name='Ada', civstat=#single,
alive=true,
husband=Undef},
name='Bob', civstat=#single,
alive=true,
husband=Undef}}
```

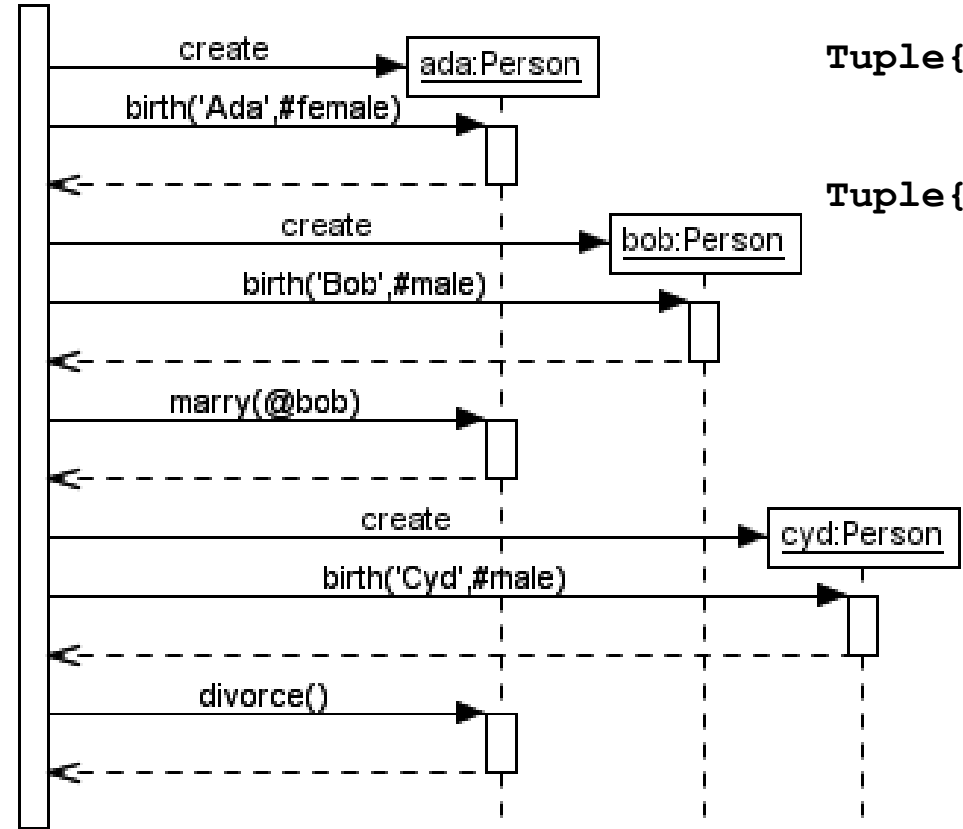
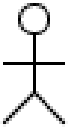
```
Bag{Tuple{oid=@ada,
gender=#female,
wife=Undef,
husband=@bob},
Tuple{oid=@bob,
gender=#male,
wife=@ada,
husband=Undef}}
```

```
name='Ada', civstat=#married,
alive=true,
husband=@bob},
name='Bob', civstat=#married,
alive=true,
husband=Undef}}
```



```
Bag{Tuple{oid=@ada,
           gender=#female,
           wife=Undef,
           husband=@bob},
     Tuple{oid=@bob,
           gender=#male,
           wife=@ada,
           husband=Undef},
     Tuple{oid=@cyd,
           gender=#male,
           wife=Undef,
           husband=Undef}}
```

```
name='Ada', civstat=#married,
alive=true,
husband=@bob},
name='Bob', civstat=#married,
alive=true,
husband=Undef},
name='Cyd', civstat=#single,
alive=true,
husband=Undef}}
```

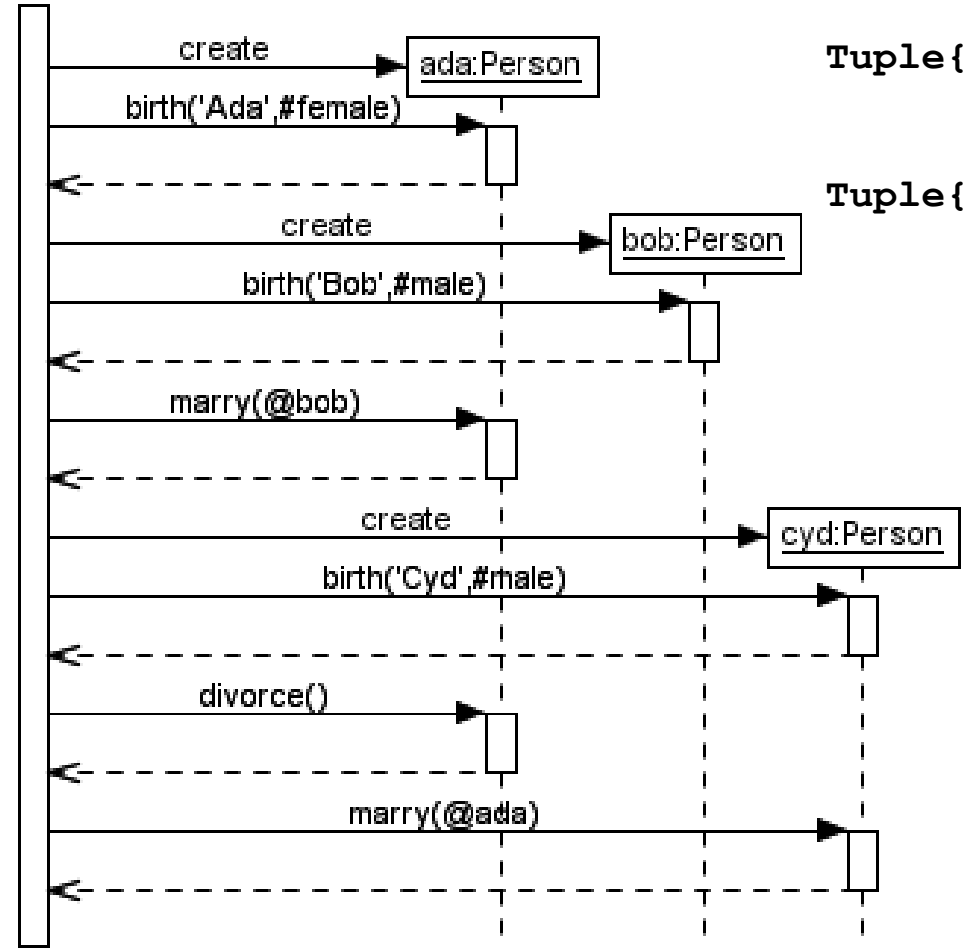
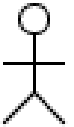


```

Bag{
  Tuple{oid=@ada,
        gender=#female,
        wife=Undef},
  Tuple{oid=@bob,
        gender=#male,
        wife=Undef},
  Tuple{oid=@cyd,
        gender=#male,
        wife=Undef},
}
    
```

```

name='Ada', civstat=#divorced,
alive=true,
husband=Undef},
name='Bob', civstat=#divorced,
alive=true,
husband=Undef},
name='Cyd', civstat=#single,
alive=true,
husband=Undef}}
    
```



```

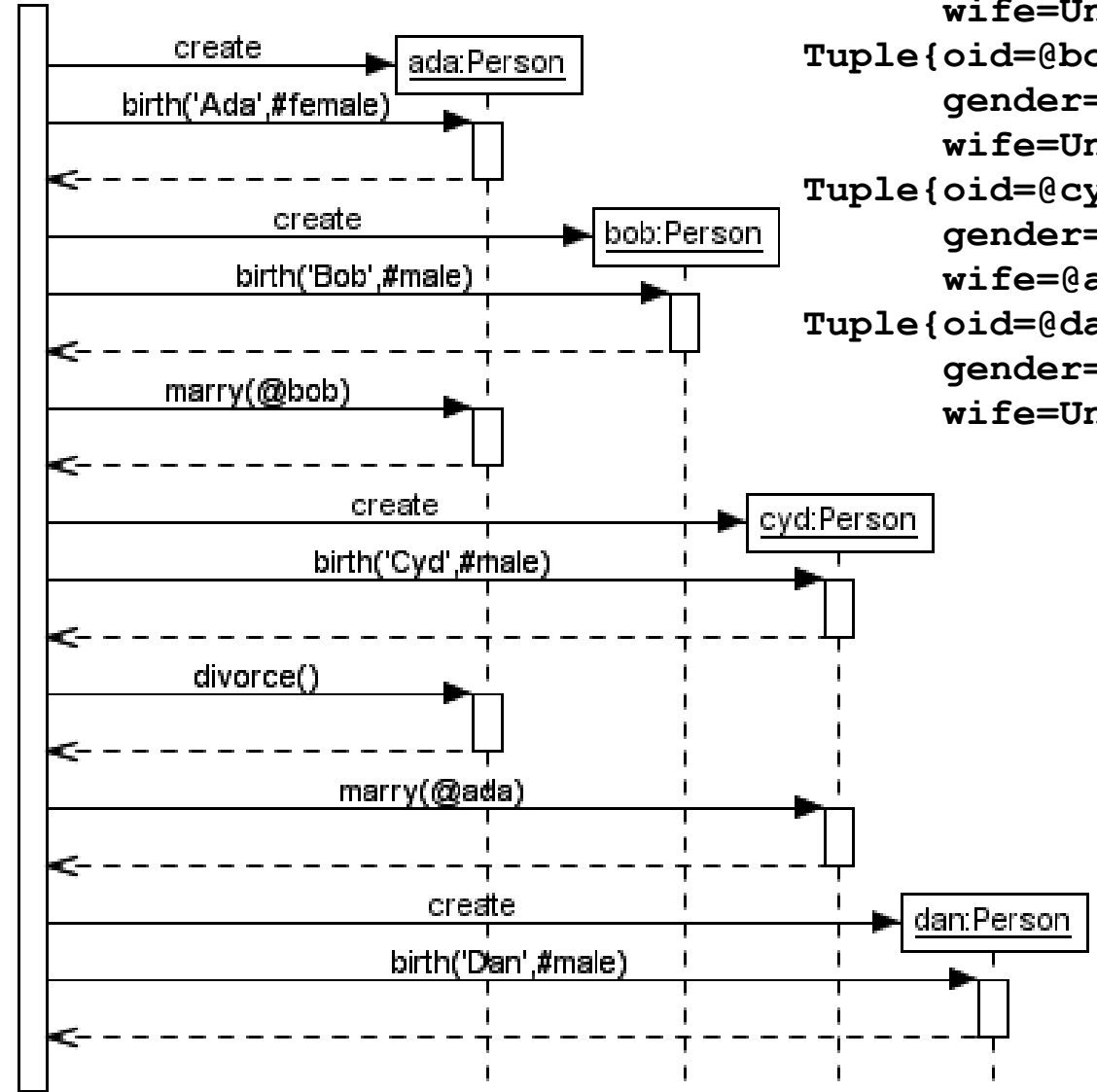
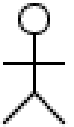
Bag{Tuple{oid=@ada,
          gender=#female,
          wife=Undef,
          Tuple{oid=@bob,
                gender=#male,
                wife=Undef,
                Tuple{oid=@cyd,
                      gender=#male,
                      wife=@ada,

```

```

          name='Ada', civstat=#married,
          alive=true,
          husband=@cyd},
          name='Bob', civstat=#divorced,
          alive=true,
          husband=Undef},
          name='Cyd', civstat=#married,
          alive=true,
          husband=Undef}}

```

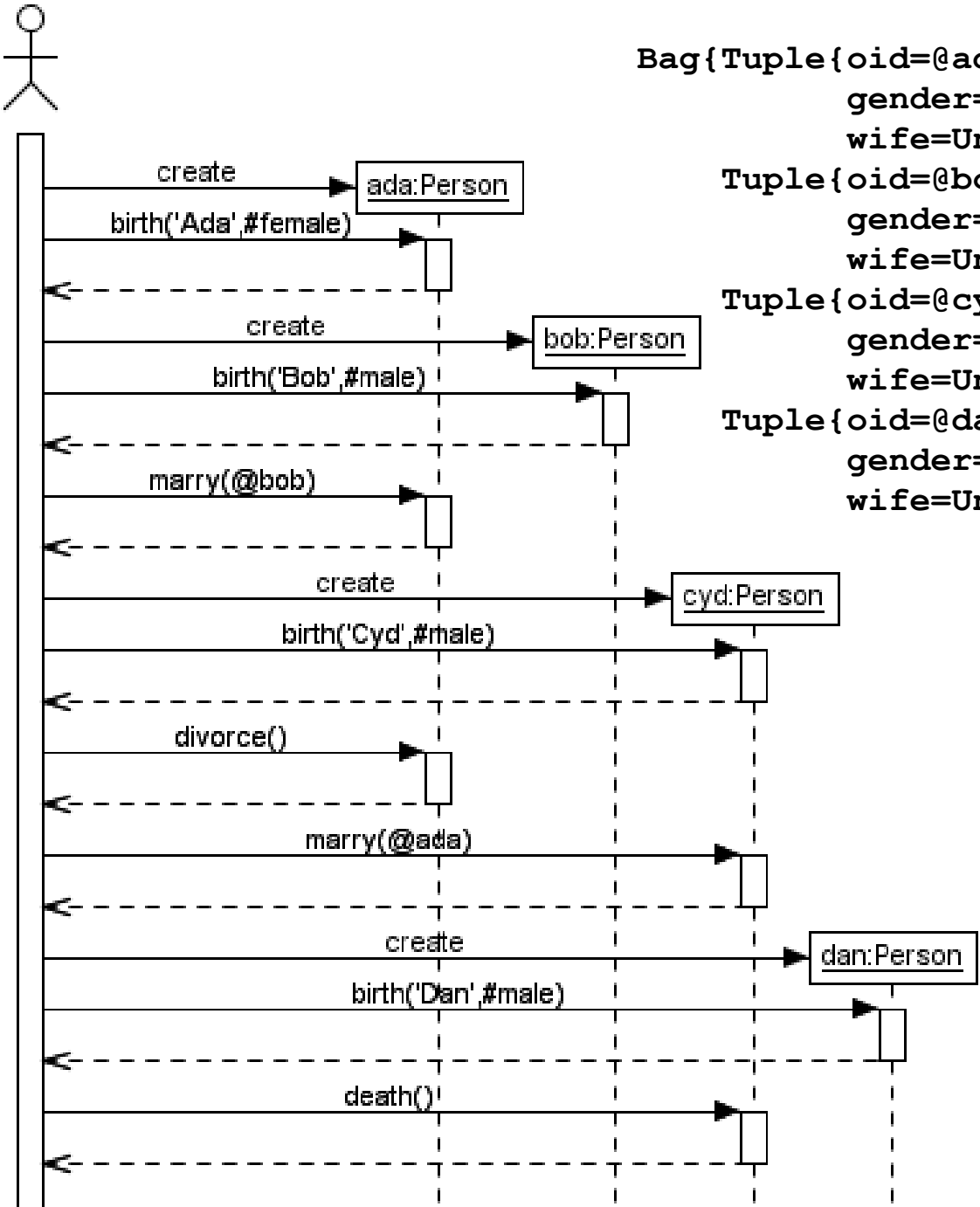


```

Bag{
  Tuple{oid=@ada,
        gender=#female,
        wife=Undef,
        husband=@cyd},
  Tuple{oid=@bob,
        gender=#male,
        wife=Undef,
        husband=Undef},
  Tuple{oid=@cyd,
        gender=#male,
        wife=@ada,
        husband=Undef},
  Tuple{oid=@dan,
        gender=#male,
        wife=Undef,
        husband=Undef}}
    
```

```

name='Ada', civstat=#married,
alive=true,
husband=@cyd},
name='Bob', civstat=#divorced,
alive=true,
husband=Undef},
name='Cyd', civstat=#married,
alive=true,
husband=Undef},
name='Dan', civstat=#single,
alive=true,
husband=Undef}}
    
```



```

Bag{Tuple{oid=@ada,
          gender=#female,
          wife=Undef},
     Tuple{oid=@bob,
          gender=#male,
          wife=Undef},
     Tuple{oid=@cyd,
          gender=#male,
          wife=Undef},
     Tuple{oid=@dan,
          gender=#male,
          wife=Undef}}
    
```

```

name='Ada', civstat=#widowed,
alive=true,
husband=Undef},
name='Bob', civstat=#divorced,
alive=true,
husband=Undef},
name='Cyd', civstat=#married,
alive=false,
husband=Undef},
name='Dan', civstat=#single,
alive=true,
husband=Undef}}
    
```

```
use> open civstat.use
```

```
use> !create ada:Person
```

```
use> !openter ada birth('Ada',#female)  
precondition `freshUnlinkedPerson' is true
```

```
use> read Person_birth.cmd
```

```
Person_birth.cmd> -- Person::birth(aName:String,aGender:Gender)
```

```
Person_birth.cmd> !set self.name:=aName
```

```
Person_birth.cmd> !set self.civstat:=#single
```

```
Person_birth.cmd> !set self.gender:=aGender
```

```
Person_birth.cmd> !set self.alive:=true
```

```
use> !opexit
```

```
postcondition `nameAssigned' is true
```

```
postcondition `civstatAssigned' is true
```

```
postcondition `genderAssigned' is true
```

```
postcondition `isAliveAssigned' is true
```

```
use> !create bob:Person
```

```
use> !openter bob birth('Bob',#male)  
precondition `freshUnlinkedPerson' is true
```

```
use> read Person_birth.cmd
```

```
Person_birth.cmd> -- Person::birth(aName:String,aGender:Gender)
```

```
Person_birth.cmd> !set self.name:=aName
```

```
Person_birth.cmd> !set self.civstat:=#single
```

```
Person_birth.cmd> !set self.gender:=aGender
```

```
Person_birth.cmd> !set self.alive:=true
```

```
use> !opexit
```

```
postcondition `nameAssigned' is true
```

```
postcondition `civstatAssigned' is true
```

```
postcondition `genderAssigned' is true
```

```
postcondition `isAliveAssigned' is true
```

```

use> !openter ada marry(bob)
precondition `aSpouseDefined' is true
precondition `isAlive' is true
precondition `aSpouseAlive' is true
precondition `isUnmarried' is true
precondition `aSpouseUnmarried' is true
precondition `differentGenders' is true
use> read Person_marry.cmd
Person_marry.cmd> -- Person::marry(aSpouse:Person)
Person_marry.cmd> !set self.civstat:=#married
Person_marry.cmd> !set aSpouse.civstat:=#married
Person_marry.cmd> !insert
(if self.gender=#female then self else aSpouse endif,
 if self.gender=#female then aSpouse else self endif) into Marriage

use> !opexit
postcondition `isMarried' is true
postcondition `femaleHasMarriedHusband' is true
postcondition `maleHasMarriedWife' is true

use> !create cyd:Person
use> !openter cyd birth('Cyd',#male)
precondition `freshUnlinkedPerson' is true
use> read Person_birth.cmd
Person_birth.cmd> -- Person::birth(aName:String,aGender:Gender)
Person_birth.cmd> !set self.name:=aName
Person_birth.cmd> !set self.civstat:=#single
Person_birth.cmd> !set self.gender:=aGender
Person_birth.cmd> !set self.alive:=true

use> !opexit
postcondition `nameAssigned' is true
postcondition `civstatAssigned' is true
postcondition `genderAssigned' is true
postcondition `isAliveAssigned' is true

```



```
use> !openter ada divorce()
precondition `isMarried' is true      precondition `isAlive' is true
precondition `husbandAlive' is true    precondition `wifeAlive' is true
use> read Person_divorce.cmd
Person_divorce.cmd> -- Person::divorce()
Person_divorce.cmd> !set self.civstat:=#divorced
Person_divorce.cmd> !set self.spouse().civstat:=#divorced
Person_divorce.cmd> !delete
(if self.gender=#female then self else self.wife endif,
 if self.gender=#female then self.husband else self endif) from Marriage

use> !opexit
postcondition `isDivorced' is true
postcondition `husbandDivorced' is true
postcondition `wifeDivorced' is true

use> !openter cyd marry(ada)
precondition `aSpouseDefined' is true
precondition `isAlive' is true
precondition `aSpouseAlive' is true
precondition `isUnmarried' is true
precondition `aSpouseUnmarried' is true
precondition `differentGenders' is true
use> read Person_marry.cmd
Person_marry.cmd> -- Person::marry(aSpouse:Person)
Person_marry.cmd> !set self.civstat:=#married
Person_marry.cmd> !set aSpouse.civstat:=#married
Person_marry.cmd> !insert
(if self.gender=#female then self else aSpouse endif,
 if self.gender=#female then aSpouse else self endif) into Marriage

use> !opexit
postcondition `isMarried' is true
postcondition `femaleHasMarriedHusband' is true
postcondition `maleHasMarriedWife' is true
```

```
use> !create dan:Person

use> !openter dan birth('Dan',#male)
precondition `freshUnlinkedPerson' is true
use> read Person_birth.cmd
Person_birth.cmd> -- Person::birth(aName:String,aGender:Gender)
Person_birth.cmd> !set self.name:=aName
Person_birth.cmd> !set self.civstat:=#single
Person_birth.cmd> !set self.gender:=aGender
Person_birth.cmd> !set self.alive:=true

use> !opexit
postcondition `nameAssigned' is true
postcondition `civstatAssigned' is true
postcondition `genderAssigned' is true
postcondition `isAliveAssigned' is true

use> !openter cyd death()
precondition `isAlive' is true
use> read Person_death_married.cmd
Person_death_married.cmd> -- Person::death() -- for married Person objects
Person_death_married.cmd> !set self.alive:=false
Person_death_married.cmd> !set self.spouse().civstat:=#widowed
Person_death_married.cmd> !delete
(if self.gender=#female then self else self.wife endif,
 if self.gender=#female then self.husband else self endif) from Marriage

use> !opexit
postcondition `notAlive' is true
postcondition `husbandWidowed' is true
postcondition `wifeWidowed' is true
```

```
procedure Person_marry(self:Person,aSpouse:Person)
begin
[self].civstat:=[#married];
[aSpouse].civstat:=[#married];
if [self.gender=#female] then
    begin Insert(Marriage,[self],[aSpouse]); end
else -- [self.gender=#male]
    begin Insert(Marriage,[aSpouse],[self]); end;
end;
```

```
procedure Person_birth
(self:Person,aName:String,aGender:Gender)
begin
[self].name:=[aName];
[self].civstat:=[#single];
[self].gender:=[aGender];
[self].alive:=[true];
end;
```

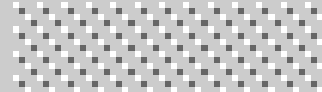
```
procedure Person_divorce(self:Person)
begin
[self].civstat:=[#divorced];
if [self.gender=#female] then
begin [self.husband].civstat:=[#divorced];
Delete(Marriage,[self],[self.husband]); end
else -- [self.gender=#male]
begin [self.wife].civstat:=[#divorced];
Delete(Marriage,[self.wife],[self]); end;
end;
```

```
procedure Person_death(self:Person)
begin
[self].alive:=[false];
if [self.husband.isDefined] then -- [self.gender=#female]
begin [self.husband].civstat:=[#widowed];
Delete(Marriage,[self],[self.husband]); end;
if [self.wife.isDefined] then -- [self.gender=#male]
begin [self.wife].civstat:=[#widowed];
Delete(Marriage,[self.wife],[self]); end;
end;
```

```
use> !openter ada marry(bob)
precondition `aSpouseDefined' is true
precondition `isAlive' is true
precondition `aSpouseAlive' is true
precondition `isUnmarried' is true
precondition `aSpouseUnmarried' is true
precondition `differentGenders' is true
use> gen start civstat.assl Person_marry(ada,bob)
use> gen result
Random number generator was initialized with 8047.
Checked 1 snapshots.
Result: Valid state found.
Commands to produce the valid state:
!set @ada.civstat := #married
!set @bob.civstat := #married
!insert (ada,bob) into Marriage
use> gen result accept
Generated result (system state) accepted.
use> !opexit
postcondition `isMarried' is true
postcondition `femaleHasMarriedHusband' is true
postcondition `maleHasMarriedWife' is true
```



Class extent



Person	name	civstat	gender	alive
ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true

Evaluate OCL expression

Enter OCL expression:

```
Person.allInstances->select(p|p.alive)->collect(p|Sequence{p.name,p.civstat})
```

Result:

```
Bag{Sequence{'Ada',#widowed},Sequence{'Bob',#divorced},Sequence{'Dan',#single}} : Bag(Sequence(OclAny))
```

ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true



Evaluate

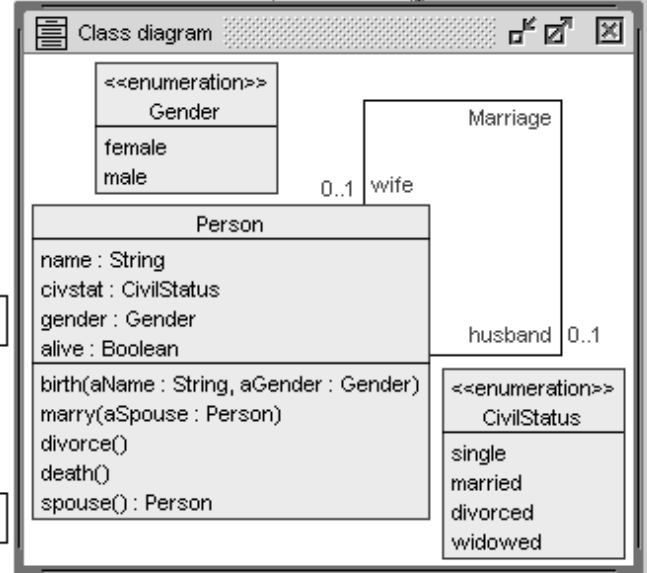
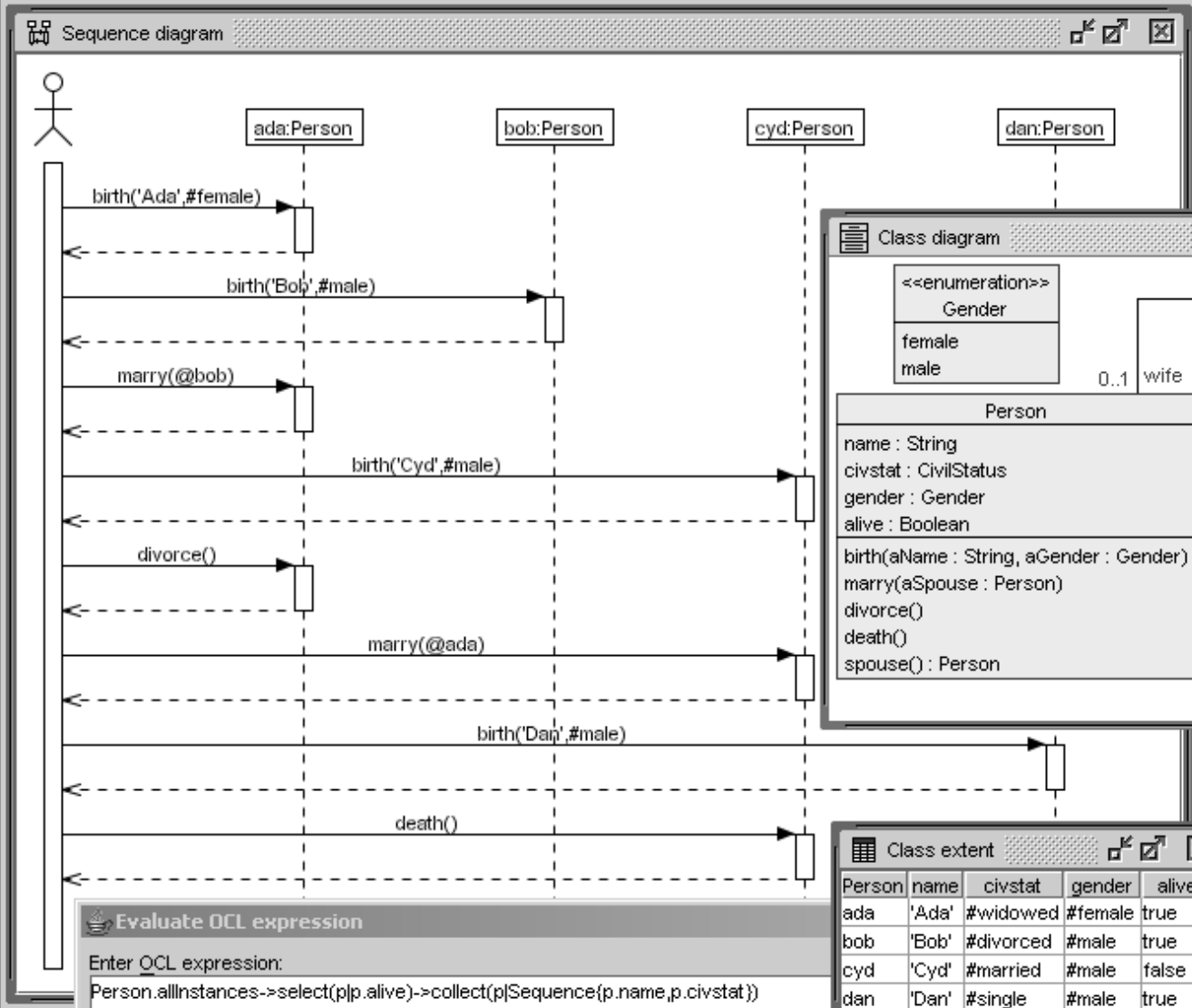
Clear Result

Close



- CivilStatusWorld
 - Classes
 - Person
 - Associations
 - Marriage
 - Invariants
 - Person::attributesDefined
 - Person::nameCapitalThenSmallLetters
 - Person::namesUnique
 - Person::femaleHasNoWife
 - Person::maleHasNoHusband
 - Pre-/Postconditions
 - pre birth::freshUnlinkedPerson
 - post birth::nameAssigned
 - post birth::civstatAssigned
 - post birth::genderAssigned
 - post birth::isActiveAssigned
 - pre marry::aSpouseDefined
 - pre marry::isActive
 - pre marry::aSpouseAlive
 - pre marry::isUnmarried
 - pre marry::aSpouseUnmarried
 - pre marry::differentGenders
 - post marry::isMarried
 - post marry::femaleHasMarriedHusband
 - post marry::maleHasMarriedWife
 - pre divorce::isMarried
 - pre divorce::isActive
 - pre divorce::husbandAlive
 - pre divorce::wifeAlive
 - post divorce::isDivorced
 - post divorce::husbandDivorced
 - post divorce::wifeDivorced
 - pre death::isActive
 - post death::notAlive
 - post death::husbandWidowed
 - post death::wifeWidowed

context Person::marry(aSpouse : Person)
 pre differentGenders: (self.gender <> aSpouse.gender)



Class extent

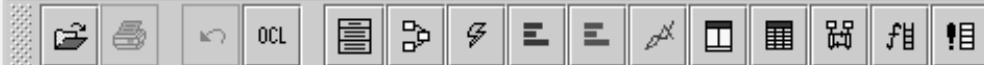
Person	name	civstat	gender	alive
ada	'Ada'	#widowed	#female	true
bob	'Bob'	#divorced	#male	true
cyd	'Cyd'	#married	#male	false
dan	'Dan'	#single	#male	true

Evaluate OCL expression

Enter OCL expression:
 Person.allInstances->select(p|p.alive)->collect(p|Sequence(p.name,p.civstat))

Result:
 Bag{Sequence('Ada',#widowed),Sequence('Bob',#divorced),Sequence('Dan',#single)}: Bag{Sequence(OclAny)}

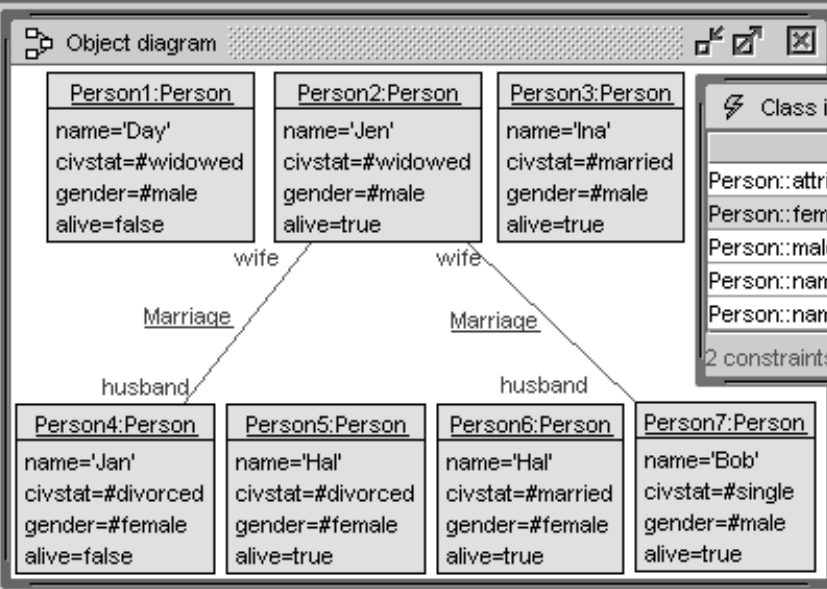
Evaluate
 Clear Result
 Close



CivilStatusWorld

- Classes
 - Person
- Associations
 - Marriage
- Invariants
 - Person::attributesDefined
 - Person::nameCapitalThenSmallLetters
 - Person::nameIsUnique
 - Person::femaleHasNoWife
 - Person::maleHasNoHusband
- Pre-/Postconditions
 - pre birth::freshUnlinkedPerson
 - post birth::nameAssigned
 - post birth::civstatAssigned
 - post birth::genderAssigned
 - post birth::isAliveAssigned
 - pre marry::aSpouseDefined
 - pre marry::isAlive
 - pre marry::aSpouseAlive
 - pre marry::isUnmarried
 - pre marry::aSpouseUnmarried
 - pre marry::differentGenders
 - post marry::isMarried
 - post marry::femaleHasMarriedHusband
 - post marry::maleHasMarriedWife
 - pre divorce::isMarried
 - pre divorce::isAlive
 - pre divorce::husbandAlive
 - pre divorce::wifeAlive
 - post divorce::isDivorced

context Person **inv** maleHasNoHusband:
 ((self.gender = #male) implies
 self.husband.isUndefined)



Class invariants

Invariant	Result
Person::attributesDefined	true
Person::femaleHasNoWife	false
Person::maleHasNoHusband	n/a
Person::nameCapitalThenSmallLetters	true
Person::nameIsUnique	false

2 constraints failed. 100%

Evaluation browser

```

    Person.allInstances->forAll(self : Person | ((self.gender = #female) implies self.wife.isUndefined)) = false
    - Person.allInstances = Set{@Person1,@Person2,@Person3,@Person4,@Person5,@Person6,@Person7}
    + ((self.gender = #female) implies self.wife.isUndefined) = true
    + ((self.gender = #female) implies self.wife.isUndefined) = true
    + ((self.gender = #female) implies self.wife.isUndefined) = true
    - ((self.gender = #female) implies self.wife.isUndefined) = false
      - (self.gender = #female) = true
        - self.gender = #female
          - self = @Person4
            - #female = #female
        - self.wife.isUndefined = false
          - self.wife = @Person2
            - self = @Person4
    
```

Close

Log

checking structure...

Multiplicity constraint violation in association `Marriage':
 Object `Person2' of class `Person' is connected to 2 objects of class `Person'
 but the multiplicity is specified as `0..1'.

checking structure, found errors.

Ready.

Object diagram



Person1:Person
name='Day'
civstat=#widowed
gender=#male
alive=false

Person2:Person
name='Jen'
civstat=#widowed
gender=#male
alive=true

Person3:Person
name='Ina'
civstat=#married
gender=#male
alive=true

⚡ Class in

Person::attrib

Person::fema

Person::male

Person::name

Person::name

2 constraints

wife

wife

Marriage

Marriage

husband

husband

Person4:Person
name='Jan'
civstat=#divorced
gender=#female
alive=false

Person5:Person
name='Hal'
civstat=#divorced
gender=#female
alive=true

Person6:Person
name='Hal'
civstat=#married
gender=#female
alive=true

Person7:Person
name='Bob'
civstat=#single
gender=#male
alive=true

```
procedure crowd(numFem:Integer, numMale:Integer, numMarr:Integer)
var theFemales: Sequence(Person), theMales: Sequence(Person),
    f: Person, m: Person;
begin
    theFemales:=CreateN(Person, [numFem]);
    theMales:=CreateN(Person, [numMale]);
    for i:Integer in [Sequence{1..numFem}] begin
        [theFemales->at(i)].name:=Any([Sequence{'Ada', 'Bel', 'Cam',
            'Day', 'Eva', 'Flo', 'Gen', 'Hao', 'Ina', 'Jen'}]);
        [theFemales->at(i)].civstat:=
            Any([Sequence{#single, #married, #divorced, #widowed}]);
        [theFemales->at(i)].gender:=Any([Sequence{#female, #male}]);
        [theFemales->at(i)].alive:=Any([Sequence{false, true}]);
    end;
    for i:Integer in [Sequence{1..numMale}] begin
        ... end;
    for i:Integer in [Sequence{1..numMarr}] begin
        f:=Any([theFemales]); m:=Any([theMales]);
        Insert(Marriage, [f], [m]);
    end;
end;
```

crowd(3,4,2)

```

procedure crowd(numFemale:Integer, numMale:Integer, numMarriage:Integer)

var theFemales: Sequence(Person), theMales: Sequence(Person),
    f: Person, m: Person;

begin

theFemales:=CreateN(Person,[numFemale]);
theMales:=CreateN(Person,[numMale]);

for i:Integer in [Sequence{1..numFemale}]
begin [theFemales->at(i)].name:=Any([Sequence{'Ada','Bel','Cam','Day',
'Eva','Flo','Gen','Hao','Ina','Jen'}]);
[theFemales->at(i)].civstat:=
Any([Sequence{#single,#married,#divorced,#widowed}]);
[theFemales->at(i)].gender:=Any([Sequence{#female,#male}]);
[theFemales->at(i)].alive:=Any([Sequence{false,true}]); end;

for i:Integer in [Sequence{1..numMale}]
begin [theMales->at(i)].name:=Any([Sequence{'Ali','Bob','Cyd','Dan',
'Eli','Fox','Gil','Hal','Ike','Jan'}]);
[theMales->at(i)].civstat:=
Any([Sequence{#single,#married,#divorced,#widowed}]);
[theMales->at(i)].gender:=Any([Sequence{#female,#male}]);
[theMales->at(i)].alive:=Any([Sequence{false,true}]); end;

for i:Integer in [Sequence{1..numMarriage}]
begin f:=Any([theFemales]); m:=Any([theMales]);
Insert(Marriage,[f],[m]); end;

end;

```

```
use> open civstat.use

use> gen flags Person::attributesDefined +d
use> gen flags Person::femaleHasNoWife +d
use> gen flags Person::maleHasNoHusband +d
use> gen flags Person::nameCapitalThenSmallLetters +d
use> gen flags Person::nameIsUnique +d

use> gen start -s -r 2115 civstat.assl crowd(3,4,2)
use> gen result
Random number generator was initialized with 2115.
Checked 1 snapshots.
Result: Valid state found.
Commands to produce the valid state:
!create ...
!set ...
!insert ...
use> gen result accept
Generated result (system state) accepted.
use> check
checking structure...
Multiplicity constraint violation in association `Marriage': Object
`Person2' of class `Person' is connected to 2 objects of class
`Person' but the multiplicity is specified as `0..1'.
checking invariants...
checking invariant (1) `Person::attributesDefined': OK.
checking invariant (2) `Person::femaleHasNoWife': FAILED.
checking invariant (3) `Person::maleHasNoHusband': N/A
checking invariant (4) `Person::nameCapitalThenSmallLetters': OK.
checking invariant (5) `Person::nameIsUnique': FAILED.
checked 5 invariants in 0.047s, 2 failures.
```



Class invariants



Invariant	Result
Person::attributesDefined	true
Person::femaleHasNoWife	false
Person::maleHasNoHusband	n/a
Person::nameCapitalThenSmallLetters	true
Person::namesUnique	false

2 constraints failed.

100%

Evaluation browser

Person.allInstances->forAll(self : Person | ((self.gender = #female) implies self.wife.isUndefined)) = false

- Person.allInstances = Set{@Person1,@Person2,@Person3,@Person4,@Person5,@Person6,@Person7}
- + ((self.gender = #female) implies self.wife.isUndefined) = true
- + ((self.gender = #female) implies self.wife.isUndefined) = true
- + ((self.gender = #female) implies self.wife.isUndefined) = true
- ((self.gender = #female) implies self.wife.isUndefined) = false
 - (self.gender = #female) = true
 - self.gender = #female
 - self = @Person4
 - #female = #female
 - self.wife.isUndefined = false
 - self.wife = @Person2
 - self = @Person4

Close

Log

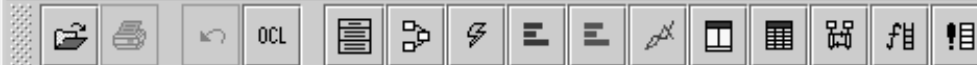
checking structure...

Multiplicity constraint violation in association `Marriage`:

Object `Person2` of class `Person` is connected to 2 objects of class `Person`
but the multiplicity is specified as `0..1`.

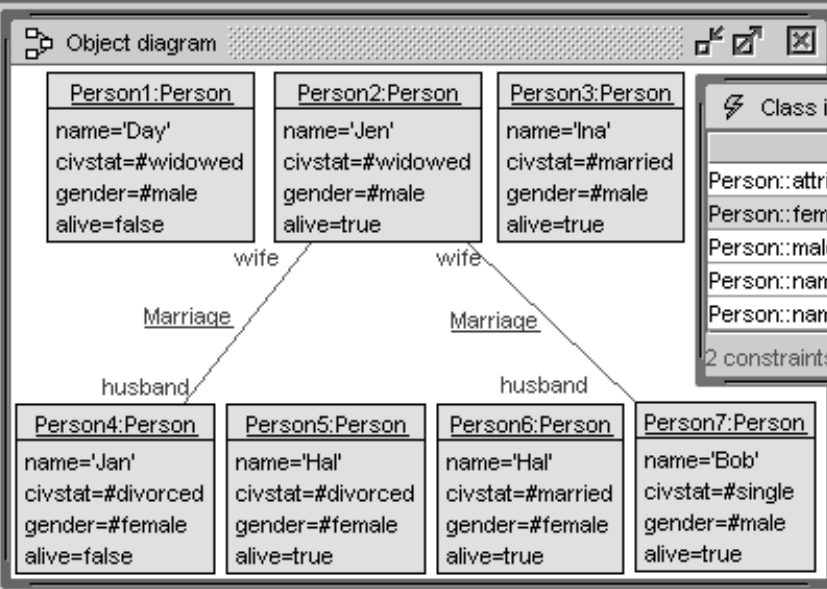
checking structure, found errors.

Ready.



- CivilStatusWorld
 - Classes
 - Person
 - Associations
 - Marriage
 - Invariants
 - Person::attributesDefined
 - Person::nameCapitalThenSmallLetters
 - Person::nameIsUnique
 - Person::femaleHasNoWife
 - Person::maleHasNoHusband
 - Pre-/Postconditions
 - pre birth::freshUnlinkedPerson
 - post birth::nameAssigned
 - post birth::civstatAssigned
 - post birth::genderAssigned
 - post birth::isAliveAssigned
 - pre marry::aSpouseDefined
 - pre marry::isAlive
 - pre marry::aSpouseAlive
 - pre marry::isUnmarried
 - pre marry::aSpouseUnmarried
 - pre marry::differentGenders
 - post marry::isMarried
 - post marry::femaleHasMarriedHusband
 - post marry::maleHasMarriedWife
 - pre divorce::isMarried
 - pre divorce::isAlive
 - pre divorce::husbandAlive
 - pre divorce::wifeAlive
 - post divorce::isDivorced

context Person **inv** maleHasNoHusband:
 ((self.gender = #male) implies
 self.husband.isUndefined)



Class invariants

Invariant	Result
Person::attributesDefined	true
Person::femaleHasNoWife	false
Person::maleHasNoHusband	n/a
Person::nameCapitalThenSmallLetters	true
Person::nameIsUnique	false

2 constraints failed. 100%

Evaluation browser

```

Person.allInstances->forAll(self : Person | ((self.gender = #female) implies self.wife.isUndefined)) = false
├── Person.allInstances = Set{@Person1,@Person2,@Person3,@Person4,@Person5,@Person6,@Person7}
├── ((self.gender = #female) implies self.wife.isUndefined) = true
├── ((self.gender = #female) implies self.wife.isUndefined) = true
├── ((self.gender = #female) implies self.wife.isUndefined) = true
└── ((self.gender = #female) implies self.wife.isUndefined) = false
    ├── (self.gender = #female) = true
    │   ├── self.gender = #female
    │   │   ├── self = @Person4
    │   │   └── #female = #female
    │   └── self.wife.isUndefined = false
    │       └── self.wife = @Person2
    │           └── self = @Person4
    
```

Close

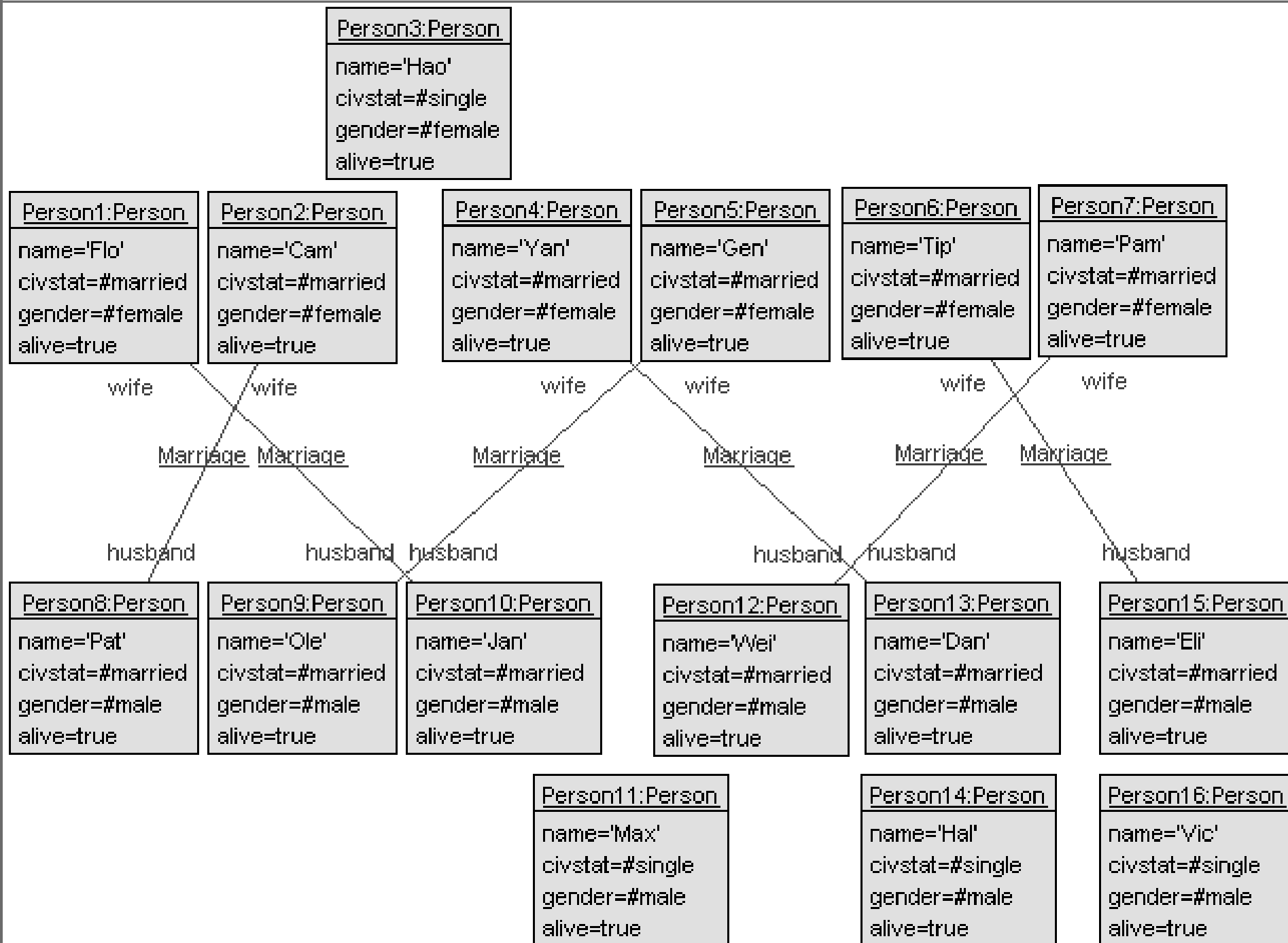
Log

checking structure...

Multiplicity constraint violation in association `Marriage':
 Object `Person2' of class `Person' is connected to 2 objects of class `Person'
 but the multiplicity is specified as `0..1'.

checking structure, found errors.

Ready.



```

procedure world(numFemale:Integer, numMale:Integer, numMarriage:Integer)
-- numMarriage<=numFemale<=26, numMarriage<=numMale<=26
var theFemales: Sequence(Person), theMales: Sequence(Person),
    f: Person, m: Person;
begin
theFemales:=CreateN(Person, [numFemale]);
theMales:=CreateN(Person, [numMale]);

for i:Integer in [Sequence{1..numFemale}]
begin [theFemales->at(i)].name:=Any([Sequence{'Ada', 'Bel', 'Cam', 'Day',
'Eva', 'Flo', 'Gen', 'Hao', 'Ina', 'Jen', 'Kia', 'Lan', 'Mae', 'Nan', 'Oki',
'Pam', 'Quao', 'Rae', 'Sen', 'Tip', 'Una', 'Veal', 'Wan', 'Xia', 'Yan', 'Zoe'}
->reject(n|Person.allInstances->exists(p|p.name=n))]);
[theFemales->at(i)].civstat:=[#single];
[theFemales->at(i)].gender:=[#female];
[theFemales->at(i)].alive:=[true]; end;

for i:Integer in [Sequence{1..numMale}]
begin [theMales->at(i)].name:=Any([Sequence{'Ali', 'Bob', 'Cyd', 'Dan',
'Eli', 'Fox', 'Gil', 'Hal', 'Ike', 'Jan', 'Kim', 'Leo', 'Max', 'Nam', 'Ole',
'Pat', 'Quin', 'Rex', 'Sam', 'Tom', 'Ulf', 'Vic', 'Wei', 'Xan', 'Yul', 'Zan'}
->reject(n|Person.allInstances->exists(p|p.name=n))]);
[theMales->at(i)].civstat:=[#single];
[theMales->at(i)].gender:=[#male];
[theMales->at(i)].alive:=[true]; end;

for i:Integer in [Sequence{1..numMarriage}]
begin f:=Any([theFemales->reject(p|p.husband.isDefined)]);
m:=Any([theMales->reject(p|p.wife.isDefined)]);
[f].civstat:=[#married]; [m].civstat:=[#married];
Insert(Marriage, [f], [m]); end;
end;

```

```
use> open civstat.use
```

```
use> gen start -r 2960 civstat.assl world(7,9,6)
```

```
use> gen result
```

```
Random number generator was initialized with 2960.
```

```
Checked 1 snapshots.
```

```
Result: Valid state found.
```

```
Commands to produce the valid state:
```

```
!create ...
```

```
!set ...
```

```
!insert ...
```

```
use> gen result accept
```

```
Generated result (system state) accepted.
```

```
use> check
```

```
checking structure...
```

```
checking invariants...
```

```
checking invariant (1) `Person::attributesDefined': OK.
```

```
checking invariant (2) `Person::femaleHasNoWife': OK.
```

```
checking invariant (3) `Person::maleHasNoHusband': OK.
```

```
checking invariant (4) `Person::nameCapitalThenSmallLetters': OK.
```

```
checking invariant (5) `Person::nameIsUnique': OK.
```

```
checked 5 invariants in 0.016s, 0 failures.
```

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

Evaluate OCL expression [X]

Enter OCL expression:

Result:

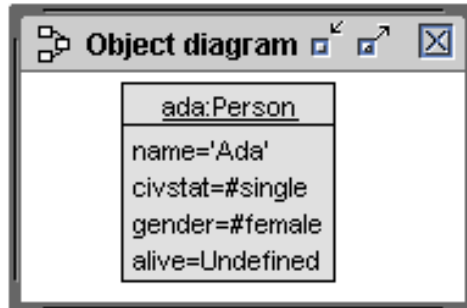
Evaluate OCL expression [X]

Enter OCL expression:

Result:

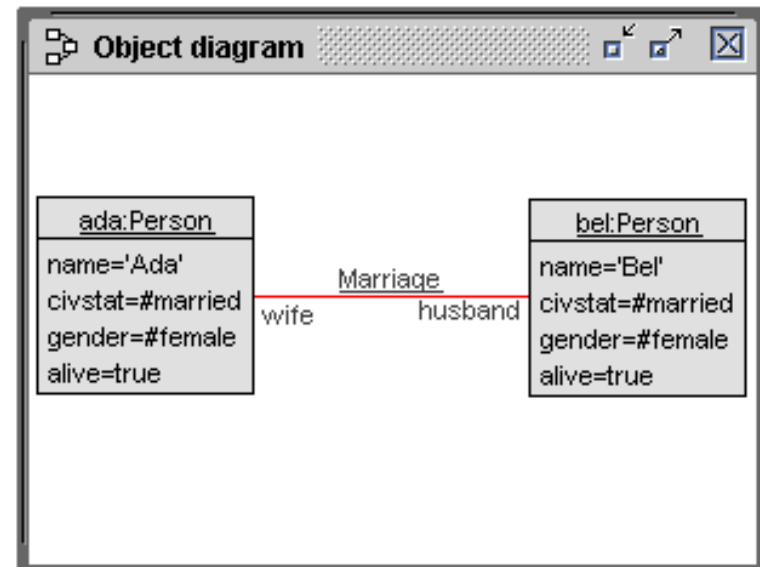
Independence of invariants

Class extent									
Person	name	civstat	gender	alive	attributesDefined	femaleHasNoWife	maleHasNoHusband	nameCapitalThenSmallLetters	namelsUnique
ada	'Ada'	#single	#female	Undefined	✗	✓	✓	✓	✓



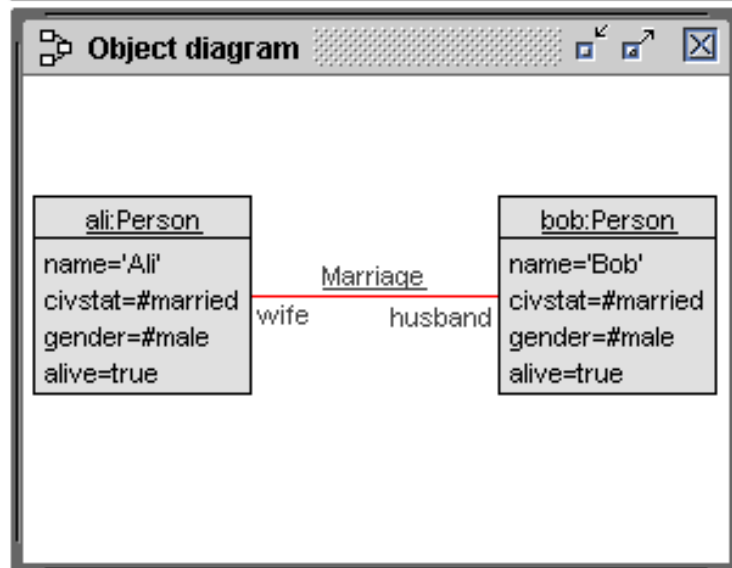
- Command list**
1. !create ada : Person
 2. !set ada.name := 'Ada'
 3. !set ada.civstat := #single
 4. !set ada.gender := #female
 5. !set ada.alive := oclUndefined(Boolean)

Class extent									
Person	name	civstat	gender	alive	attributesDefined	femaleHasNoWife	maleHasNoHusband	nameCapitalThenSmallLetters	namelsUnique
ada	'Ada'	#married	#female	true	✓	✓	✓	✓	✓
bel	'Bel'	#married	#female	true	✓	✗	✓	✓	✓



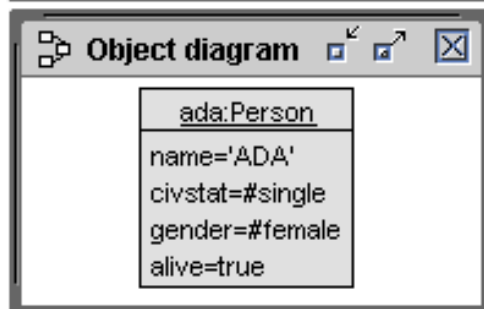
- Command list**
1. !create ada : Person
 2. !set ada.name := 'Ada'
 3. !set ada.civstat := #married
 4. !set ada.gender := #female
 5. !set ada.alive := true
 6. !create bel : Person
 7. !set bel.name := 'Bel'
 8. !set bel.civstat := #married
 9. !set bel.gender := #female
 10. !set bel.alive := true
 11. !insert (ada,bel) into Marriage

Class extent									
Person	name	civstat	gender	alive	attributesDefined	femaleHasNoWife	maleHasNoHusband	nameCapitalThenSmallLetters	namelsUnique
ali	'Ali'	#married	#male	true	✓	✓	✗	✓	✓
bob	'Bob'	#married	#male	true	✓	✓	✓	✓	✓



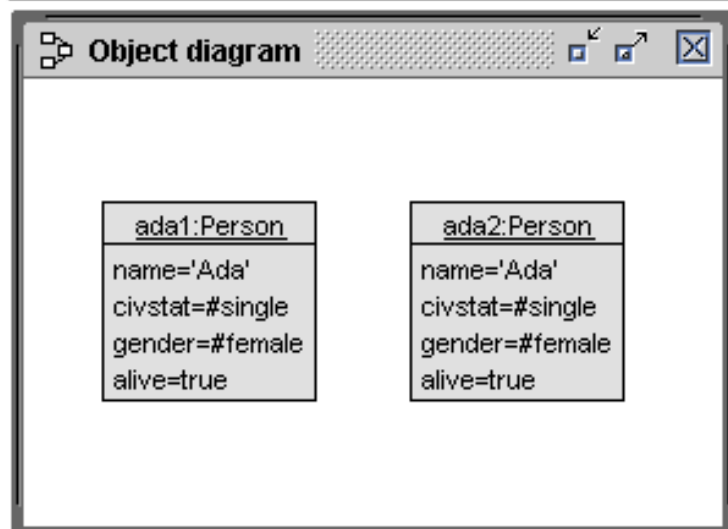
- Command list**
1. !create ali : Person
 2. !set ali.name := 'Ali'
 3. !set ali.civstat := #married
 4. !set ali.gender := #male
 5. !set ali.alive := true
 6. !create bob : Person
 7. !set bob.name := 'Bob'
 8. !set bob.civstat := #married
 9. !set bob.gender := #male
 10. !set bob.alive := true
 11. !insert (ali,bob) into Marriage

Class extent									
Person	name	civstat	gender	alive	attributesDefined	femaleHasNoWife	maleHasNoHusband	nameCapitalThenSmallLetters	namelsUnique
ada	'ADA'	#single	#female	true	✓	✓	✓	✗	✓



- Command list**
1. !create ada : Person
 2. !set ada.name := 'ADA'
 3. !set ada.civstat := #single
 4. !set ada.gender := #female
 5. !set ada.alive := true

Class extent									
Person	name	civstat	gender	alive	attributesDefined	femaleHasNoWife	maleHasNoHusband	nameCapitalThenSmallLetters	nameIsUnique
ada1	'Ada'	#single	#female	true	✓	✓	✓	✓	✗
ada2	'Ada'	#single	#female	true	✓	✓	✓	✓	✗



Command list

1. !create ada1 : Person
2. !set ada1.name := 'Ada'
3. !set ada1.civstat := #single
4. !set ada1.gender := #female
5. !set ada1.alive := true
6. !create ada2 : Person
7. !set ada2.name := 'Ada'
8. !set ada2.civstat := #single
9. !set ada2.gender := #female
10. !set ada2.alive := true


```
use> gen load bigamy.invs
      Added invariants: Person::bigamy
use> gen start civstat.assl attemptBigamy()
use> gen result
      Random number generator was initialized with 5649.
      Checked 663552 snapshots. Result: No valid state found.

context Person inv bigamy: Person.allInstances->exists(p|
  p.wife.isDefined and p.husband.isDefined)
```

```

procedure attemptBigamy()
var p: Person, w: Person, h:Person, thePersons: Sequence(Person);
begin
  thePersons:=CreateN(Person, [3]);
  for i:Integer in [Sequence{1..3}] begin
    [thePersons->at(i)].name:=Try([Sequence{'A', 'B', 'C'}]);
    [thePersons->at(i)].civstat:=
      Try([Sequence{#single, #married, #divorced, #widowed}]);
    [thePersons->at(i)].gender:=Try([Sequence{#female, #male}]);
    [thePersons->at(i)].alive:=Try([Sequence{false, true}]);
  end;
  p:=Try([thePersons]); w:=Try([thePersons->excluding(p)]);
  h:=Try([thePersons->excluding(p)->excluding(w)]);
  Insert(Marriage, [w], [p]); Insert(Marriage, [p], [h]);
end;

```

$$663552 = (3 * 4 * 2 * 2) ^ 3 * 3 * 2 * 1$$

p
w
h

Try VERSUS Any

- threeWomenTryPlain()
- threeWomenTryReject()
- threeWomenAny()

	RandomStart	StateNumber	In-/Valid	Order
1. Call threeWomenTryPlain()	937	6	Valid	ABC
2. Call threeWomenTryPlain()	2543	6	Valid	ABC
3. Call threeWomenTryReject()	593	1	Valid	ABC
4. Call threeWomenTryReject()	8254	1	Valid	ABC
5. Call threeWomenAny()	3177	1	Invalid	BCC
6. Call threeWomenAny()	2932	1	Valid	CBA

- threeWomenTryPlain() always yields a valid state with 6 states checked
- threeWomenTryReject() always yields a valid state with 1 state checked
- threeWomenAny()
valid state probability : $3*2*1/3*3*3 = 6/27 \approx 0.22$
invalid state probability : $1-(6/27) \approx 0.78$

```

procedure threeWomenTryPlain()
var theFemales: Sequence(Person);
begin
theFemales:=CreateN(Person,[3]);
for i:Integer in [Sequence{1..3}]
begin [theFemales->at(i)].name:=Try([Sequence{'Ada','Bel','Cam'}]);
[theFemales->at(i)].civstat:=[#single];
[theFemales->at(i)].gender:=[#female];
[theFemales->at(i)].alive:=[true]; end;
end;

```

```

procedure threeWomenTryReject()
var theFemales: Sequence(Person);
begin
theFemales:=CreateN(Person,[3]);
for i:Integer in [Sequence{1..3}]
begin [theFemales->at(i)].name:=Try([Sequence{'Ada','Bel','Cam'}
->reject(n|Person.allInstances->exists(p|p.name=n))]);
... end;
end;

```

```

procedure threeWomenAny()
var theFemales: Sequence(Person);
begin
theFemales:=CreateN(Person,[3]);
for i:Integer in [Sequence{1..3}]
begin [theFemales->at(i)].name:=Any([Sequence{'Ada','Bel','Cam'}]);
... end;
end;

```

```
use> open civstat.use

use> gen start civstat.assl threeWomenTryPlain()
use> gen result
Random number generator was initialized with 937.
Checked 6 snapshots.
Result: Valid state found.
Commands to produce the valid state:
!create Person1,Person2,Person3 : Person
!set @Person1.name := 'Ada'
!set @Person1.civstat := #single
!set @Person1.gender := #female
!set @Person1.alive := true
!set @Person2.name := 'Bel'
!set @Person2.civstat := #single
!set @Person2.gender := #female
!set @Person2.alive := true
!set @Person3.name := 'Cam'
!set @Person3.civstat := #single
!set @Person3.gender := #female
!set @Person3.alive := true
use> gen result accept
Generated result (system state) accepted.

-- 1. 'Ada' 'Ada' 'Ada'
-- 2. 'Ada' 'Ada' 'Bel'
-- 3. 'Ada' 'Ada' 'Cam'
-- 4. 'Ada' 'Bel' 'Ada'
-- 5. 'Ada' 'Bel' 'Bel'
-- 6. 'Ada' 'Bel' 'Cam'
```

```
use> reset
```

```
use> gen start civstat.assl threeWomenTryPlain()
```

```
use> gen result
```

```
Random number generator was initialized with 2543.
```

```
Checked 6 snapshots.
```

```
Result: Valid state found.
```

```
Commands to produce the valid state:
```

```
!create Person1,Person2,Person3 : Person
```

```
!set @Person1.name := 'Ada'
```

```
!set @Person1.civstat := #single
```

```
!set @Person1.gender := #female
```

```
!set @Person1.alive := true
```

```
!set @Person2.name := 'Bel'
```

```
!set @Person2.civstat := #single
```

```
!set @Person2.gender := #female
```

```
!set @Person2.alive := true
```

```
!set @Person3.name := 'Cam'
```

```
!set @Person3.civstat := #single
```

```
!set @Person3.gender := #female
```

```
!set @Person3.alive := true
```

```
use> gen result accept
```

```
Generated result (system state) accepted.
```

```
use> reset
```

```
use> gen start civstat.assl threeWomenTryReject()
```

```
use> gen result
```

```
Random number generator was initialized with 593.
```

```
Checked 1 snapshots.
```

```
Result: Valid state found.
```

```
Commands to produce the valid state:
```

```
!create Person1,Person2,Person3 : Person
```

```
!set @Person1.name := 'Ada'
```

```
!set @Person1.civstat := #single
```

```
!set @Person1.gender := #female
```

```
!set @Person1.alive := true
```

```
!set @Person2.name := 'Bel'
```

```
!set @Person2.civstat := #single
```

```
!set @Person2.gender := #female
```

```
!set @Person2.alive := true
```

```
!set @Person3.name := 'Cam'
```

```
!set @Person3.civstat := #single
```

```
!set @Person3.gender := #female
```

```
!set @Person3.alive := true
```

```
use> gen result accept
```

```
Generated result (system state) accepted.
```

```
-- 1. 'Ada' 'Bel' 'Cam'
```

```
-- 2. 'Bel' 'Cam'
```

```
-- 3. 'Cam'
```

```
use> reset
```

```
use> gen start civstat.assl threeWomenTryReject()
```

```
use> gen result
```

```
Random number generator was initialized with 8254.
```

```
Checked 1 snapshots.
```

```
Result: Valid state found.
```

```
Commands to produce the valid state:
```

```
!create Person1,Person2,Person3 : Person
```

```
!set @Person1.name := 'Ada'
```

```
!set @Person1.civstat := #single
```

```
!set @Person1.gender := #female
```

```
!set @Person1.alive := true
```

```
!set @Person2.name := 'Bel'
```

```
!set @Person2.civstat := #single
```

```
!set @Person2.gender := #female
```

```
!set @Person2.alive := true
```

```
!set @Person3.name := 'Cam'
```

```
!set @Person3.civstat := #single
```

```
!set @Person3.gender := #female
```

```
!set @Person3.alive := true
```

```
use> gen result accept
```

```
Generated result (system state) accepted.
```


use> reset

use> gen start civstat.assl threeWomenAny()

use> gen result

Random number generator was initialized with 3177.

Checked 1 snapshots.

Result: No valid state found.

use> gen result accept

No commands available.

```
use> reset
```

```
use> gen start civstat.assl threeWomenAny()
```

```
use> gen result
```

```
Random number generator was initialized with 2932.
```

```
Checked 1 snapshots.
```

```
Result: Valid state found.
```

```
Commands to produce the valid state:
```

```
!create Person1,Person2,Person3 : Person
```

```
!set @Person1.name := 'Cam'
```

```
!set @Person1.civstat := #single
```

```
!set @Person1.gender := #female
```

```
!set @Person1.alive := true
```

```
!set @Person2.name := 'Bel'
```

```
!set @Person2.civstat := #single
```

```
!set @Person2.gender := #female
```

```
!set @Person2.alive := true
```

```
!set @Person3.name := 'Ada'
```

```
!set @Person3.civstat := #single
```

```
!set @Person3.gender := #female
```

```
!set @Person3.alive := true
```

```
use> gen result accept
```

```
Generated result (system state) accepted.
```

```
use> reset
```

```
-- -r <number> start for random number generator  
-- -b print brief information about state changes
```

```
use> gen start -r 3177 -b civstat.assl threeWomenAny()
```

```
!create Person1,Person2,Person3 : Person  
!set @Person1.name := 'Bel'  
!set @Person1.civstat := #single  
!set @Person1.gender := #female  
!set @Person1.alive := true  
!set @Person2.name := 'Cam'  
!set @Person2.civstat := #single  
!set @Person2.gender := #female  
!set @Person2.alive := true  
!set @Person3.name := 'Cam'  
!set @Person3.civstat := #single  
!set @Person3.gender := #female  
!set @Person3.alive := true  
check state (1): Person::nameIsUnique  invalid.  
undo: !set @Person3.alive := true  
...
```

```
undo: !create Person1,Person2,Person3 : Person  
use> gen result
```

```
Random number generator was initialized with 3177.  
Checked 1 snapshots.  
Result: No valid state found.
```

```
use> gen result accept
```

```
No commands available.
```

Thanks for your attention!